



Vehicles D6 / Santhe/Sienar Systems Tr

Craft: Santhe/Sienar Systems Trailblazer-Class Command Transport

Type: Heavy Mobile Command Station

Scale: Walker

Length: 30 meters

Skill: Repulsorlift Operations

Crew: 2; 18 Gunners

Passengers: 60 Power Armor Troops

Cargo Capacity: 1 metric ton

Cover: Full

Altitude Range: Ground-50 meters

Cost: 80,000 credits

Maneuverability: 2D

Move: 280; 800 kmh

Body Strength: 10D

Shields: 2D

Sensors:

Passive: 20 km/2D

Scan: 30 km/3D

Search: 40 km/4D

Focus: 5 km/5D

Weapons:

4 Quad Turbolaser Turrets

Scale: Walker

Fire Arc: 2 Dorsal Turrets; 2 Ventral Turrets

Fire Rate: 1

Crew: 1 Each

Skill: Vehicle Weapons

Fire Control: 4D

Range: 50-750/3/5 km

Damage: 12D

14 Medium Pulse Lasers

Scale: Speeder

Fire Arc: 3 Front, 4 Left, 4 Right, 3 Back

Fire Rate: 10

Crew: 1 Each

Skill: Vehicle Blasters

Fire Control: 5D For Suppression Fire or 2D For Sustained Fire

Range: 50-400/1/2 km

Damage: 7D For A Single Laser Bolt (11D For Sustained Fire)

Capsule: By far the oldest of the assault vehicles used by the Keltarrin Protectorate, the Trailblazer is

also one of the most durable, reliable, and easily maintained command vehicles in the galaxy. The first word that comes to most beings' minds when they get their first look at a Trailblazer is "ugly". Resembling a flying brick, these craft are certainly not designed for aesthetics. What they are designed for, however, is survivability under adverse combat conditions and in this role they excel. With a respectable flight speed, decent handling capabilities, and a hull made of 10 centimeter thick biphasic carbide alloy the Trailblazer can survive amazing amounts of punishment and run away from what it can't survive. The craft's only weakness is the low range of its weapons systems. The four quad turbolasers and fourteen pulse lasers have excellent punch and penetration value but are sadly lacking in range. This is offset slightly by the excellent sensor package that the Trailblazer carries which can often give early warning of approaching danger before said danger is within optimal firing range. The Keltarrin Protectorate is currently looking into the feasibility of upgrading the existing Trailblazers since replacing them with an entirely new vehicle would be a budgeting and planning nightmare.

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