Weapons D6 / Model BR55 Battle Rifle



Model BR55 Battle Rifle

The BR55 Battle Rifle is a gas-operated, magazine-fed, mid-to-long range weapon capable of semi-automatic and burst-firing modes. Prototypes of the Battle Rifle were used in 2525 at Harvest, but it entered active service in 2524. The weapon is canonically capable of fully-automatic fire, but only the three-round burst mode is encountered in game. Battle Rifle standard round is s the M634 9.5x40mm X-HP-SAP round from a 36-round magazine, though the weapon can utilizes the 9.5x40mm KURZ[2]. Additionally, the weapon features a scope attachment capable of 2x magnification. It does reasonable damage to enemies, being able to kill most within a few bursts (normally four when enemy is fully shielded), and easily land headshots on unshielded targets, resulting in a one-hit kill. Its accuracy and range are also reasonably high, being able to hit a target from medium to semi-long ranges. It is highly recommended to always have one on hand on higher difficulty levels.

Model: BR55 /BR55SR
Type:Slugthrower Rifle
Skill: Firearms: Scoped automatic slugthrower rifle
Ammo: 36
Cost: 4800 regular/ 5000 SR varient (clips: 40 standard, 60 KURZ)

Fire Rate: 1, 3 (Automatic Burst), 5 (Fully auto only for SR varient)
Availabilty: 2, R or X
Range: 3-50/150/300
Damage: 5D+2, 6D (Controlled Burst of 3)

Game Notes:

-Controlled 3 Round Burst is ? recoil of fully automatic.

-KURZ rounds do an additional +1 damage to body armor.

-Also if the using a zoom function of the scope and sight are used for a round

of additional aiming but reduce the difficulty of the shot by one level.

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