

Weapons D6 / Directed Energy Rifle/ J

Directed Energy Rifle/ Jiralhanae Variant

The Type-25 Directed Energy Rifle/Jiralhanae Variant, more commonly known as the Brute Plasma Rifle, is a Covenant weapon, a modified version of the original Plasma Rifle that is used almost exclusively by Brutes (Jiralhanae). Functionally, it is very similar to the normal Plasma Rifle. It has the same approximate battery capacity. The primary difference is that the Brute version fires much faster, and as a result, it overheats after expending a mere four percent of its battery and is less accurate than its more sustained Elite counterpart.



Model: Jiralhanae Plasma Rifle

Type: Jiralhanae Energy Weapon

Scale: Character

Skill: Firearms: blaster/ Small Energy Weapon

Ammo: 100

Cost: 5800 credits (ammo: 200 per clip)

Availability: 3, X

Range: 3-25/50/100

Fire Rate: 1,5*

Damage: 5D/ 4D/ 2D Single, 6d+4/ 5D/ 2D Burst of 5

Game Notes:

Lowrecoil: -1 to Penalties for firing in Automatic or Bursts

Overheating: For every Burst fired the weapon takes 1 heat unit, if the weapon reaches 3 it will take 4 rounds to cool down and be able to fire again. Every round not fired in burst reduces the heat by 1.

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