

Starships D6 / Global Defense Command

Name: Eagle Transporter
Type: Global Defense Command Eagle Transporter
Scale: Starfighter
Length: 23.16 Meters
Skill: Space Transports - Eagle Transporter
Crew: 1 + 1 Gunner
Crew Skill: Space Transports 5D, Starship Gunnery 4D
Passengers: (Depends on Pod, but up to 11)
Consumables: 2 Days
Cost:
Cargo Capacity: (Depends on Pod, but up to 25 Tonnes)
Hyperdrive Multiplier: /
Hyperdrive Backup: /
Nav Computer: /
Space: 5
Atmosphere: 300;900kmh
Maneuverability: 1D
Hull: 3D
Shields: 1D
Sensors:
 Passive: 5/0D
 Scan: 10/1D
 Search: 30/2D
 Focus: 2/3D
Weapons:
 Twin Laser Cannons (Firelinked)
 Fire Arc: Front
 Fire Control: 1D+1
 Space: 1-3/12/25
 Atmosphere Range: 100-300/1.2/2.5km
 Damage: 5D



Description: Completely modular, the craft are divided into three basic sections: the command module, the service pod, and the superstructure (containing the landing gear, access corridor, aft compartment

and main propulsion system).

Several types could be used, depending on the mission.

Passenger — The standard passenger module, it is usually unarmed and used solely to transport Moonbase personnel. Passenger Eagles have a transport module which provides maximum seating space. {Allows 11 Passengers to be carried}

Recon — Sometimes known as Survey Eagles, this type typically has a computer bank on the starboard side of the ship. Recon Eagles are used to explore alien planets and regions of space; the sophisticated computer bank is used to obtain, store, and analyse data gathered from the planet being studied including contents of atmosphere, valuable minerals or resources and life signs. {Trebles Sensor range and adds 1D to all sensor modes}

VIP Eagle — The orange VIP Eagle is primarily a passenger Eagle used to transport high-ranking officials. {Allows 3 passengers to be carried in comfort}

Rescue Eagles — These Eagles are recognisable by their vertical red stripes. Rescue Eagles are equipped with a variety of rescue and life-saving equipment which can be used in emergencies. {Allows 4 medical/rescue crew to be carried, along with 3 wounded, and provides full medical suite}

Transport/Supply Eagles — These Eagles are used to transport supplies and equipment rather than passengers. Their transport modules are designed to carry equipment and have limited seating space for passengers. {allows 3 seated passengers to be carried, and 20 tonnes of cargo space}

Docking Eagle — Usually a standard Eagle fitted with an extendable airlock to enable docking with another craft in space.

Freighter Eagle — These specialized Eagles are used to transport dangerous nuclear waste; unlike supply or transport Eagles they are heavily shielded to protect their crews from radiation. The waste canisters are carried in a 'pallet' type pod which links to a conveyor belt at the disposal areas. {allows 25 tonnes of "hazardous" cargo to be safely carried}

Laboratory Eagles — A specialized Eagle which carries equipment of a more scientific nature than the Recon Eagle, they are usually fitted with additional airlocks for decontamination purposes, and appear to have small but well-equipped laboratories on board. {carries a full scientific laboratory}

Fighters — Although Eagles are not primarily designed for combat, they can be equipped with laser cannon and missiles for defensive purposes. When Moonbase Alpha broke away from Earth, several Eagles were equipped with weapons and used to defend the Moonbase from potential alien attacks. {adds 1D each to maneuverability, Fire Control, Laser Damage and shields}

The Eagles are powered by four nuclear fusion rockets and carry fuel reserves for 48 hours of flight. Artificial gravity force fields built into the Eagle enable it to accelerate up to 15% of the speed of light,

giving it a maximum range (with extra fuel reserves) of several light days.

The Eagle also has the capability to enter the atmosphere of a normal-gravity planet and then land using its chemically-fuelled landing rockets, and take off and return to Moonbase Alpha.

The on-board computer system can handle guidance, astro navigation and interpretation of sensor data; it can even be flown using remote control from Moonbase Alpha and guided safely down for a landing.

Although the Eagle was not designed for use as a military vessel, some Eagles on Moonbase Alpha are fitted with a laser gun as standard equipment and an arsenal of space-to-space missiles. However the episode War Games suggests that only some of Alpha's many Eagles are armed. It is suggested in the series that Eagles were mainly designed for transport, reconnaissance, and scientific surveys. In the episode War Games the Eagles are badly outmatched by the Mark IX Hawk, which were designed specifically for combat. The Hawks were faster, more manoeuvrable, and better-armed than the Eagles, although a skilled Eagle pilot such as Alan Carter was still able to destroy several Hawks in the battle to defend Moonbase Alpha.

In addition to weapons mounted on the Eagles, various pods carry a rack of stun guns and a single laser rifle for the use of crew.

Eagles are piloted by an astronaut (Eagle Pilot) with a rank of no less than Captain. Although the Eagle can easily be handled by a single Eagle Pilot, the right seat in the Eagle cockpit is routinely occupied by a co-pilot, although this varies according to mission profile.

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