

Arakyd Mirage Z3 Probes

Type: Arakyd Mirage Z3 Probe and Scout Droid

Dexterity: 2D

Dodge 8D

Knowledge: 2D

Languages 3D

Mechanical: 3D

Sensors 5D, Communication 5D

Perception: 5D

Hide 7D, Search 7D, Sneak7D, Tracking 8D

Strength: 2D+2

Technical: 2D

Equipped with:

- Repulsorlift Drive (Ground level - 1500 meters)
- Broad-band antenna receiver
- Human Range Optical and Audio Sensors
- Heuristic Processor (Droid can learn by doing)
- Telescopic and Microscopic Optical Sensors
- Sensor Gear, Thermal, Magnetic, IR and sonic imaging
- Audio Discrimination and Extended Range Audio Sensors
- 360 E Holocam, with backups
- 360 E Holo-projector
- Retractable fine manipulator arm Can lift small items ,work switches and knobs
- Scan-absorbing shell (+2D to difficulty when trying to find droid using Passive or Scan; +1D when using Search)
- Holo-projector camouflage project image of surroundings to visually mask it self (+3d opponent search visually)
- Vocabulator speech/sound system
- Durasteel Reenforced Frame (+3D Strength vs Energy and Physical Damage)
- Sensors:

Passive: 250/1D

Scan: 420/2D+1

Search: 1500/4D

Move: 40

Size: .3 meters tall

Cost: 15,000 (new); 6,800 (used)

Description: This probe droid from Arakyd shares many features with their early recording droids, but shows many signs

of its decedents like the infamous Viper Probe Droid. The Mirage is a small droid with a number of optical and auditory



sensors combined with its expensive and complex logic systems, which make it a truly amazing tracker and hunter.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Steven J Wichmann, HTML and logos done by FreddyB

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