

## Starships D6 / Modified Corellian Engine

YZ-785 Transports

Craft: Modified Corellian Engineering Corporation YZ-785

Transports

Type: Medium Bulk Freighter

Scale: Capital

Length: 100 meters

Skill: Space Transports: YZ-785

Crew: 8 (1 pilot, 1 co-pilot/gunner, 5 gunners) skeleton: 1/+5

Passengers: 25

Cargo Capacity: 100,000 metric tons

Consumables: 6 months

Cost: 600,000 (new), 350,000 (used)

Hyperdrive Multiplier: x1

Hyperdrive Back-Up: x12

Nav Computer: Yes

Maneuverability: 3D

Space: 8

Atmosphere: 365; 1050 km/h

Hull: 7D

Shields: 6D

Sensors:

Passive: 10/3D

Scan: 25/4D

Search: 40/5D

Focus: 2/6D

Weapons:

2 Turbolasers Capital

Fire Arc: forward

Skill: Ship Gunnery

Fire Control: 3D

Space Range: 3-15/35/75

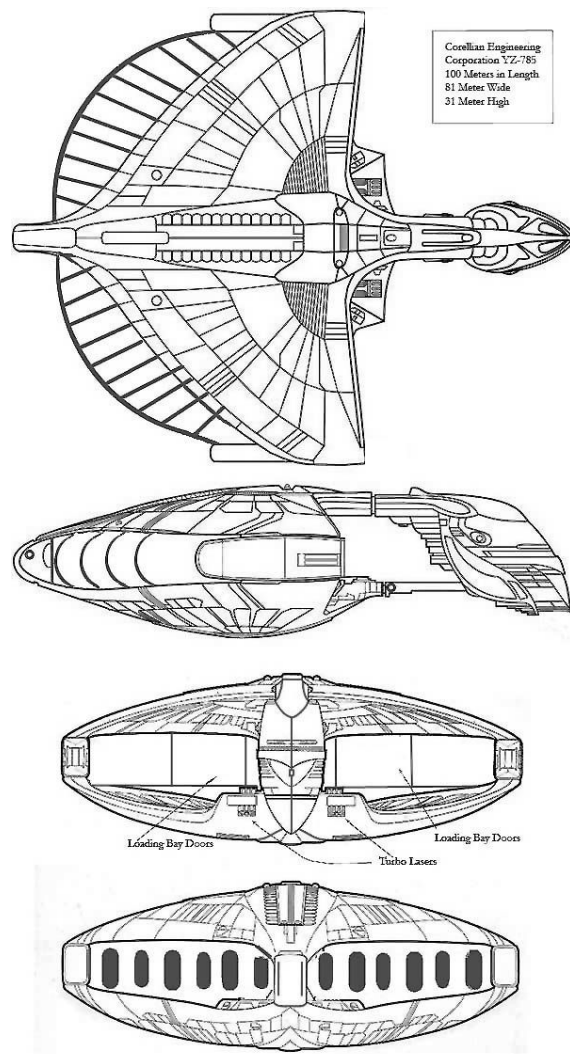
Atmosphere Range: 300-1.5/3.5/7.5km

Damage: 5D

2 Quad Laser Cannons

Fire Arc: Turret

Skill: Starship Gunnery



Fire Control: 3D  
Space Range: 1-3/15/25  
Atmosphere Range: 100-300/1.5/3 km  
Damage: 6D  
Ion Cannon Capital  
Fire Arc: Turret  
Skill: Starship Gunnery  
Fire Control: 4D  
Space Range: 1-3/7/36  
Atmosphere Range: 100-300/700/3.6km  
Damage: 4D  
4 Proton Torpedo Launchers (fire separately, or linked 12 torpedoes each)  
Fire Arc: 2 Front , 2 Rear  
Skill: Projectile Weapons: Proton Torpedoes  
Fire Control: 1D  
Space Range: 1/3/7  
Atmosphere Range: 50-100/300/700m  
Damage: 9D  
2 Tractor Beam Projectors  
Fire Arc: Forward over bay doors  
Skill: Ship Gunnery  
Fire Control: 2D  
Space Range:  
1-5/15/30  
Atmosphere  
Range:  
100-500/1.5/3km  
Damage: 5D+2

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga  
All text and stats by Steven J Wichmann, HTML and logos done by FreddyB  
Images stolen from an unknown website at some remote time in the past.  
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).