

YZ-785 Transports

Craft: Modified Corellian Engineering Corporation YZ-785

Transports

Type: Medium Bulk Freighter

Scale: Capital

Length: 100 meters

Skill: Space Transports: YZ-785

Crew: 8 (1 pilot, 1 co-pilot/gunner, 5 gunners) skeleton: 1/+5

Passengers: 25

Cargo Capacity: 100,000 metric tons

Consumables: 6 months

Cost: 600,000 (new), 350,000 (used)

Hyperdrive Multiplier: x1

Hyperdrive Back-Up: x12

Nav Computer: Yes

Maneuverability: 3D

Space: 8

Atmosphere: 365; 1050 km/h

Hull: 7D

Shields: 6D

Sensors:

Passive: 10/3D

Scan: 25/4D

Search: 40/5D

Focus: 2/6D

Weapons:

2 Turbolasers Capital

Fire Arc: forward

Skill: Ship Gunnery

Fire Control: 3D

Space Range: 3-15/35/75

Atmosphere Range: 300-1.5/3.5/7.5km

Damage: 5D

2 Quad Laser Cannons

Fire Arc: Turret

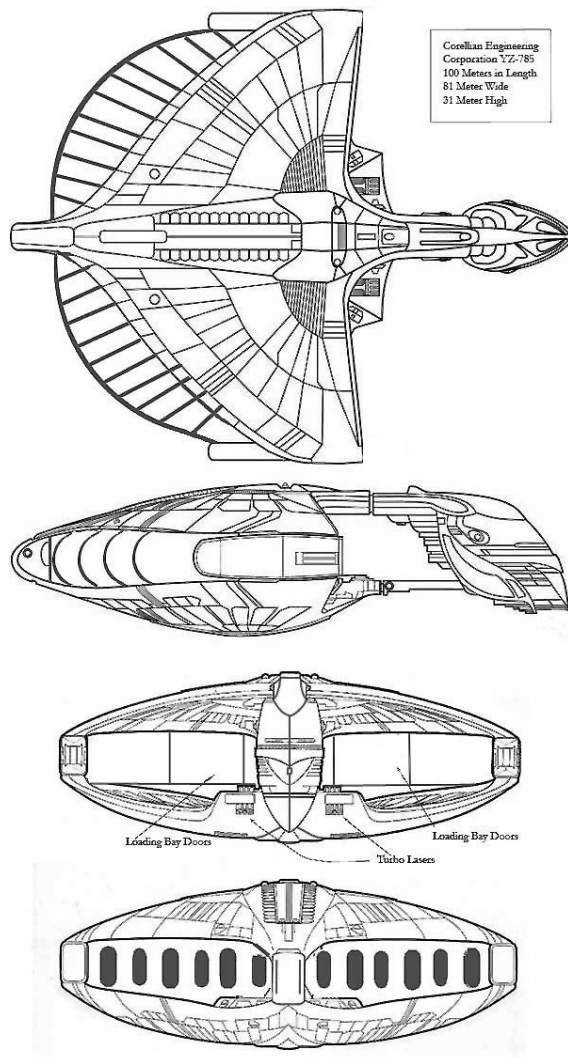
Skill: Starship Gunnery

Fire Control: 3D

Space Range: 1-3/15/25

Atmosphere Range: 100-300/1.5/3 km

Damage: 6D



Ion Cannon Capital
Fire Arc: Turret
Skill: Starship Gunnery
Fire Control: 4D
Space Range: 1-3/7/36
Atmosphere Range: 100-300/700/3.6km
Damage: 4D
4 Proton Torpedo Launchers (fire separately, or linked 12 torpedoes each)
Fire Arc: 2 Front , 2 Rear
Skill: Projectile Weapons: Proton Torpedoes
Fire Control: 1D
Space Range: 1/3/7
Atmosphere Range: 50-100/300/700m
Damage: 9D
2 Tractor Beam Projectors
Fire Arc: Forward over bay doors
Skill: Ship Gunnery
Fire Control: 2D
Space Range:
1-5/15/30
Atmosphere
Range:
100-500/1.5/3km
Damage: 5D+2

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Steven J Wichmann, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).