



Mon Calamari MC30b Interdiction Frigate

Craft: Mon Calamari Shipyards MC30b Frigate

Type: Interdiction frigate

Scale: Capital

Length: 500 meters

Skill: Capital Ship Piloting: MC30

Crew: 1271; Gunners: 82, Skeleton Crew: 455/+10

Crew Skill: Astrogation 4D, Capital Ship Piloting 5D, Capital Ship Shields 4D+2, Capital Ship Gunnery 5D+1, Sensors 4D+2

Passengers: 250 (Troops)

Cargo Capacity: 4000 tons

Consumables: 1 year

Cost: Not available for sale

Hyperdrive Multiplier: x1

Hyperdrive Backup: x12

Nav Computer: Yes

Maneuverability: 2D

Space: 7

Hull: 4D+1

Shields: 2D*

*The MC30 Frigate has 4D of backup shields. Whenever a die of shield strength is lost, the crew can restore the shields with an easy capital ship shields roll.

Sensors:

Passive: 30/1D

Scan: 50/2D

Search: 100/3D

Focus: 4/4D

Fighters: 12 Fighters

Shuttles: 2 Shuttles

Weapons:

18 Turbolaser Batteries

Fire Arc: 4 Front, 6 Left, 6 Right, 2 Back

Crew: 2 each

Fire Control: 2D

Space Range: 3-15/36/75

Atmosphere Range: 6-30/72/150 Km

Damage: 4D

10 Ion Cannons

Fire Arc: 2 Front, 4 Left, 4 Right
Crew: 3 each
Fire Control: 3D
Space Range: 3-15/36/75
Atmosphere Range: 6-30/72/150 Km
Damage: 3D
Pulse Mass Generator Tube [8 mines]
Fire Arc: 1 front
Crew: 8
Skill: Capital ship gunnery
Fire Control: 5D
Space Range: 1-5/75/150
Mine Effect Diameter: 30 Space Units
Damage: blocks hyperspace travel
2 Tractor Beam Projectors
Fire Arc: 2 Front
Crew: 4 each
Skill: Capital Ship Gunnery
Fire Control: 2D+2
Space Range: 1-5/15/30
Atmosphere Range: 2-10/30/60 km
Damage: 4D

Description: The MC30 line of frigates served the Mon Calamari and Alliance fleets admirably in the peak years of the Galactic Civil War. While the majority of the Calamari cruisers formed the backbone of the Rebel Navy, frigates and other smaller vessels constructed at the Mon Cal Shipyards were more evenly divided between serving the cause of the Alliance and protecting Dac from Imperial retaliation.

Soon after the Mon Calamari threw off the shackles of Imperial subjugation, older warship designs were looked at for possible production to defend Dac from future assault. A design team analyzed the original plans for the Recusant-class destroyer, stolen by Quarren Separatist sympathizers and used extensively by the Commerce Guild and Confederacy. With a wealth of battle data on the design, many of its flaws were addressed and the MC30 frigate was born.

The MC30b variant was the principle interdiction vessel of the Calamari Navy. Built with a forward pulse mass generator tube, MC30b was designed to use its speed and maneuverability to spread an interdiction field across the combat zone once the enemy was engaged. The addition of the interdiction technology did significantly reduce the frigate's firepower, so the MC30b usually drops back to a support role in the combat group once its pulse mass generators are deployed.

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