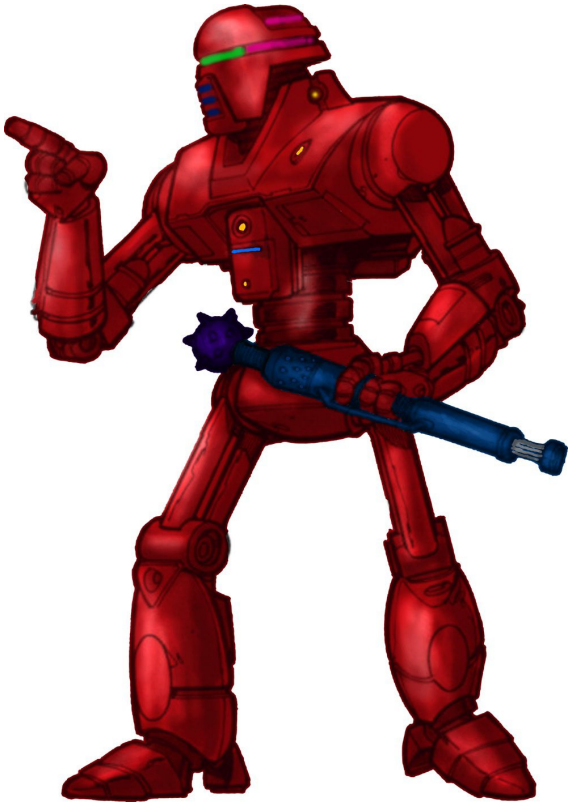
Droids D6 / 501-Z Police Droid



The 501-Z Police Droid is one of the most autonomous police droids ever manufactured, and was the SoroSuub Corporation's only foray into the law-enforcement market. The 501-Z Police Droid or ZED was designed to handle security and law enforcement on frontier outposts, or supplement understaffed constabulary districts on high-traffic planets. SoroSuub made the Zed with a personality module that was as advanced as that on the most sophisticated protocol droid. This helped the Zed to interact with other officers either organic or robotic, and its advanced module also helps the droid to get inside the mind of a criminal suspect. This allows the droid to predict where a lawbreaker might be hiding or what his next target might be. These droids are empowered to hunt down and arrest fugitives, even between far-flung planets and star systems. This empowerment does occasionally create problems since many local governments do not recognize the authority of a robotic constable. The Zed's programming contains a subroutine that allows it to improvise when confronted with a difficult challenge, and these droids will even exhaust ever legal resource to bring in a wanted felon. The Zed series stands nearly 1.9 meters tall, and has a crimson durasteel body that is shock-resistant, but is unable withstand sustained blaster fire. The droids strong piston-driven arms allow this droid to haul objects many times its own weight, and it can also operate for extended periods without recharging. These droids are programmed to respond to a threat with nonlethal force only, and if a scuffle does break out the droid will typically subdue the assailant with an electrical stun stick. Also in addition to the stun stick sometimes the Zed will carry a low-power stun blaster, and its portable

Lumin-rod can be used to light up dim warehouses or alleyways.
501-Z "Unit Zed" Police Droid
Dexterity 3D
melee parry 5D
melee combat 5D
melee weapons: force pike 6D
blastor 9D
dodge 6D
Knowledge 2D
intimidation 4D
languages 8D
law enforcement 5D+2
Mechanical 3D
sensors 5d
ships weapons 6d
Perception 4D
forgery 5D
search 4D
hide 4D
sneak 4D
persuasion 4D
Strength 5D
brawl 6D
lifting 5D
stamina 5D
climbing/jumping 5D
Technical 3D
security 6D
computer programming/ repair 4D
first aid 5D
Equipped With:
Armor body (+1D to Strength rolls versus physical attacks, and +1D versus energy attacks)
Humanoid body (two arms, two legs, head)
Broad-band antenna receiver
Two visual and two audial sensors
Heuristic Processor (Droid can learn by doing)
Infrared Vision (Droid can see in the dark up to 30 meters)
Motion Sensors (Droid gains a +2 bonus to Search checks against moving targets)
Sonic Sensors (Droid gains a +2 bonus to Search checks that involve sound)
Translator Unit (+6D to Languages skill)
Vocabulator (The droid is capable of organic speech)
Can wear human Armor
Move: 12
Size: 1.9 meters
Cost: 10,000 credits (used)

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