

Name: GTB Ursa
 Type: Galactic Terran Alliance Ursa Class Bomber
 Scale: Starfighter
 Length: 41 Meters
 Skill: Starfighter Piloting - Ursa
 Crew: 2
 Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2
 Consumables: 6 Days
 Cargo Capacity: 500 Kg
 Hyperdrive Multiplier: x1
 Hyperdrive Backup: No
 Nav Computer: Yes
 Space: 5
 Atmosphere: 280;750kmh
 Maneuverability: 0D
 Hull: 5D
 Shields: 8D
 Sensors:
 Passive: 35/1D
 Scan: 50/2D
 Search: 70/3D
 Focus: 3/3D+2



Weapons:
 3 Laser Cannons (Fire Linked)
 Fire Arc: Front
 Fire Control: 3D
 Space: 1-3/12/25
 Atmosphere Range: 100-300/1.2/2.5km
 Damage: 5D+1
 2 Laser Cannons (Fire Linked)
 Fire Arc: Turret
 Fire Control: 2D
 Space: 1-3/12/25
 Atmosphere Range: 100-300/1.2/2.5km
 Damage: 5D
 2 Concussion Missile Launchers (18 Missiles Magazine each)
 Fire Arc: Front
 Fire Control: 2D
 Space: 1/3/7

Atmosphere Range: 50-100/300/700

Damage: 7D

2 Tsunami Missile Launchers (7 Missiles Magazine each)

Fire Arc: Front

Scale: Capital

Fire Control: 0D

Space: 1/2/6

Atmosphere Range: 50-100/200/600

Damage: 6D

Description: The GTB Ursa is the slowest bomber in the GTVA fleet. What it lacks in speed, however, it more than makes up with its massive payload. The Ursa was the first GTVA bomber designed specifically to destroy capital ships. With a rack of Helios bombs, in addition to a standard complement of Hornet missiles and Prometheus cannon, a squadron of Ursas can take out a destroyer. Ursas have the highest shielding of any bomber, along with a GTVI-designed hyper-dense hull. These help ensure that the Ursa gets close enough to deliver its payload and possibly even survive the escape.

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