

Starships D6 / Galactic Terran Alliance

Name: GTF Apollo
Type: Galactic Terran Alliance Apollo Class Fighter
Scale: Starfighter
Length: 21 Meters
Skill: Starfighter Piloting - Apollo
Crew: 1
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2
Consumables: 1 Day
Cargo Capacity: 90 Kg
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Yes
Space: 8
Atmosphere: 385;1050kmh
Maneuverability: 3D+1
Hull: 3D
Shields: 3D
Sensors:
 Passive: 35/1D
 Scan: 50/2D
 Search: 70/3D
 Focus: 3/3D+2



Weapons:

- 4 Laser Cannons (Fire Linked)
 - Fire Arc: Front
 - Fire Control: 3D
 - Space: 1-3/12/25
 - Atmosphere Range: 100-300/1.2/2.5km
 - Damage: 6D
- 1 Concussion Missile Launcher (12 Missiles Magazine)
 - Fire Arc: Front
 - Fire Control: 1D
 - Space: 1/3/7
 - Atmosphere Range: 50-100/300/700
 - Damage: 7D

Description: The GTF Apollo is the most common GTA fighter. It is highly versatile and can perform multiple roles, including space superiority, interception and assault.

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text from Conflict Freespace, HTML and logos done by FreddyB

Images stolen from Conflict Freespace, copyright Volition.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).