Name: GTF Ares

Type: Galactic Terran Alliance Ares Class Fighter

Scale: Starfighter

Length: 20 Meters

Skill: Starfighter Piloting - Ares

Crew: 1

Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2

Consumables: 3 Days

Cargo Capacity: 170 Kg

Hyperdrive Multiplier: x1

Hyperdrive Backup: No

Nav Computer: Yes

Space: 6

Atmosphere: 300;850kmh

Maneuverability: 2D

Hull: 4D

Shields: 6D

Sensors:

        Passive: 35/1D

        Scan: 50/2D

        Search: 70/3D

        Focus: 3/3D+2

Weapons:

        6 Laser Cannons (Fire Linked)

            Fire Arc: Front

            Fire Control: 3D

            Space: 1-3/12/25

            Atmosphere Range: 100-300/1.2/2.5km

            Damage: 7D

        1 Interceptor Missile Launcher (18 Missile Magazine)

            Fire Arc: Front

            Fire Control: 3D

            Space: 1/3/7

            Atmosphere Range: 50-100/300/700

            Damage: 8D

        1 Hornet Missile Launcher (40 Missile Magazine)

            Fire Arc: Front

            Fire Control: 5D

            Space: 1/3/7

Atmosphere Range: 40-80/250/600
Damage: 5D

Description:The GTF Ares class of fighters is a radical upgrade of the Hercules II fighter. The power plant has been completely replaced with the newer, more powerful Nankam NA-27f model. Depleted uranium shielding has been added atop critical subsystems, making the Ares harder to incapacitate. Two primary weapon banks have been added, for greater firepower than the Herc II. This greater punch and protection come at a cost, however, as the Ares handles like a potato.