Starships D6 / Bothan Assault Cruiser



BOTHAN ASSAULT CRUISER

Craft: Bothawui Shipyards Assault Cruiser
Type: Downscaled Cruiser
Scale: Capital
Dimensions:
-Length: 850m
Skill: Capital ship piloting: Bothan assault cruiser
Crew: 1,240
-gunners: 142
-skeleton: 400/+5
Crew Skill: Astrogation 4D+1, capital ship gunnery 5D, capital ship shields 4D+2, capital ship piloting 5D+1, communications 4D, sensors 4D+1
Passengers: 250 (troops and pilots)
Cargo Capacity: 5,000 metric tons
Consumables: 2 years
Cost: 97,000,000 (new)
Hyperdrive: x1 (Backup: x8)
Nav Computer: Yes
Maneuverability: 1D+2
Speed:
-Space: 6
-Atmosphere: 330; 950kmh
Hull: 4D+2
Defenses:
-Shields: 4D+1
Sensors:
Passive: 45/1D
Scan: 80/2D
Search: 150/3D
Focus: 4/4D

SHIPS:
-48 Starfighters (various)

WEAPONS:
6 Heavy Double Turbolaser Batteries (of 4 cannons)
Location: Mounted across the hull
Fire Arc:
-1 front
-2 right
-2 left
-1 back
Crew: 3

Skill: Capital ship gunnery
Scale: Capital
Fire Control: 2D
Space Range: 3-15/35/75
Atmosphere Range: 6-30/70/150km
Damage: 8D+2
Ammo: N/A
Rate of Fire: 1

20 Turbolasers
Location: Scattered about the hull
Fire Arc:
-8 front
-4 right
-4 left
-4 rear
Crew: 2
Skill: Capital ship gunnery
Scale: Capital
Fire Control: 2D
Space Range: 3-15/35/75
Atmosphere Range: 6-30/70/150km
Damage: 4D
Ammo: N/A
Rate of Fire: 1

20 Proton Torpedo Tubes
Location: Scattered about the hull
Fire Arc:
-10 front
-5 right
-5 left
Crew: 2
Skill: Capital ship gunnery
Scale: Capital
Fire Control: 2D
Space Range: 2-12/30/60
Atmosphere Range: 4-24/60/120km
Damage: 10D
Ammo: 16 torpedoes per tube
Rate of Fire: 1/2

10 Ion Cannons
Location: Scattered about the hull
Fire Arc:
-4 front
-3 right
-3 left
Crew: 2 (4), 4 (6)
Skill: Capital ship gunnery
Scale: Capital

Fire Control: 4D
Space Range: 1-10/25/50
Atmosphere Range: 2-20/50/100km
Damage: 4D
Ammo: N/A
Rate of Fire: 1

4 Tracor Beam Projectors
Location: Scattered about the hull
Fire Arc:
-1 front
-1 right
-1 left
-1 rear
Crew: 6 (1), 2 (3)
Skill: Capital ship gunnery
Scale: Capital
Fire Control: 4D
Space Range: 1-5/15/30
Atmosphere Range: 2-10/30/60km
Damage: 5D
Ammo: N/A
Rate of Fire: 1

DESCRIPTION:
The Bothan Assault Cruiser was a capital ship developed by the Bothan military and employed by the New Republic Defense Fleet shortly before the Yuuzhan Vong invasion in 25 ABY.

Characteristics

The starship was 850 meters in length with a crew of 1,240, an armed complement of 250, cargo capacity of 5,000 metric tons and two years of consumables.

Designed to fill the role occupied by the aging Victory I-class Star Destroyer, the Bothan Assault Cruiser was armed with twenty-four heavy dual turbolaser cannons, twenty turbolaser cannons, ten ion cannons, twenty proton torpedo launchers with sixteen missile magazines, and four tractor beam projectors.

In addition to the array of weapon emplacements, the cruiser's two hangars carried four squadrons of starfighters. Dorsal and ventral hangars were located amidships and fitted with launch apertures that allowed for flexible deployment and rapid recovery. Cruisers also contained rear meditation cabins, equipped with transparisteel arches for viewing space.

Sublight engines gave the ship an equivalent speed of a Victory-class, while a Class 1 hyperdrive provided rapid hyperspace transit.

Defensively, the Bothan Assault Cruiser was a vast improvement to the Victory-class Star Destroyers it was intended to replace. Both armor and shields on the cruisers were 150 percent heavier than on the Victory-class, although in battle primary power was focused on weapons, making the cruisers open to heavy attacks.

History

Designed after peace was declared between the New Republic and Imperial Remnant, many questioned the motivation of the Bothans. Some declared it a wasteful program pushed by Borsk Fey'lya simply for the Bothans' benefit, while others feared it was a sign of impending Bothan aggression.

Another probable explanation was the inability of Bothawui defenses to protect the planet during the crisis surrounding the Caamas Document.

By 40 ABY Bothan Assault Cruisers were part of the fleet of the Confederation, after the Bothan government seceded from the Galactic Alliance in response to the assassination of several key Bothan politicians.

Known Ships

-Ralroost
-Champion

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