

STRIDENT-CLASS STAR DEFENDER

Craft: Corellian Engineering Corporation Strident-class Star Defender

Type: Star Defender

Scale: Capital

Dimensions:

-Length: 1,600m (est.)

Skill: Capital ship piloting: Strident-class

Crew: 34,068

-gunners: 278

-skeleton: 1,800/+10

Crew Skill: Astrogation 5D, capital ship gunnery 5D+2, capital ship piloting 6D, capital ship shields 4D, communications 4D, sensors 4D

Passengers: 6,000 (troops)

Cargo Capacity: 34,000 metric tons

Consumables: 4 years

Cost: N/A

Hyperdrive: x1 (Backup: x12)

Nav Computer: Yes

Maneuverability: 0D

Speed:

-Space: 7

-Atmosphere: 350; 1,000kmh

Hull: 9D

Defenses:

-Shields: 4D

Sensors:

?? Passive: 50/1D

?? Scan: 100/3D

?? Search: 200/3D+2

?? Focus: 6/4D+1

SHIPS:

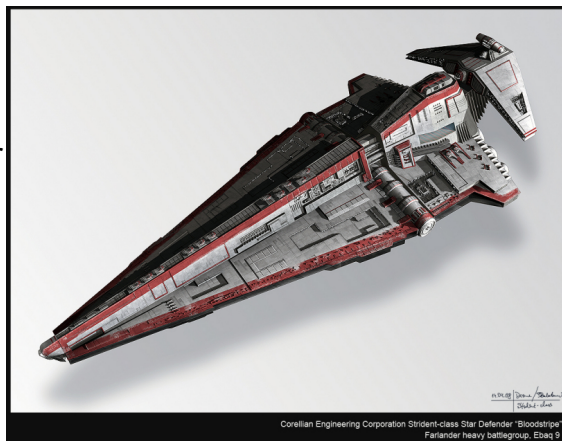
-48 various starfighters (4 squadrons) per bay (2 bays)

WEAPONS:

?? 60 Heavy Turbolaser Batteries (of 14 cannons)

?? ? ?Location: Mounted across the hull

?? ? ?Fire Arc:



Corellian Engineering Corporation Strident-class Star Defender "Bloodstripes",
Falander heavy battlegroup, Ebaq 9

?? ? ?-20 Front

?? ? ?-20 Right

?? ? ?-20 Left

?? ? ?Crew: 1 (20), 2 (40)

?? ? ?-Individual Cannons: 3

?? ? ?Skill: Capital ship gunnery

?? ? ?Scale: Capital

?? ? ?Fire Control: 1D

?? ? ?Space Range: 3-15/35/70

?? ? ?Atmosphere Range: 6-30/70/140km

?? ? ?Damage: 12D

?? ? ?-Individual Cannons: 7D

?? ? ?Ammo: N/A

?? ? ?Rate of Fire: 1

?? 60 Turbolaser Batteries (of 14 cannons)

?? ? ?Location: Mounted across the hull

?? ? ?Fire Arc:

?? ? ?-10 front

?? ? ?-20 right

?? ? ?-20 left

?? ? ?-10 back

?? ? ?Crew: 1 (20), 2 (20)

?? ? ?-Individual Cannons: 2

?? ? ?Skill: Capital ship gunnery

?? ? ?Scale: Capital

?? ? ?Fire Control: 1D

?? ? ?Space Range: 3-15/35/75

?? ? ?Atmosphere Range: 6-30/70/150km

?? ? ?Damage: 9D

?? ? ?Ammo: N/A

?? ? ?Rate of Fire: 1

?? 80 Variable Payload Launchers

?? ? ?Location: Deployed across the hull

?? ? ?Fire Arc:

?? ? ?-20 front

?? ? ?-20 right

?? ? ?-20 left

?? ? ?-20 back

?? ? ?Crew: 1

?? ? ?Skill: Capital ship gunnery

?? ? ?Scale: Capital

?? ? ?Fire Control: 3D

?? ? ?Space Range: 2-12/30/60

?? ? ?Atmosphere Range: 4-24/60/120km

?? ? ?Damage:

?? ? ?-HYE Concussion Missiles: 10D

?? ? ?-HYE Proton Torpedoes: 12D

?? ? ?-T-33 Plasma Torpedoes: 7D

?? ? ?Ammo: 30 torpedoes per launcher (10 per ammo type)

?? ? ?Rate of Fire: 1/2

?? 6 Ion Batteries (of 6 cannons)

?? ? ?Location: Mounted across the hull

?? ? ?Fire Arc:

?? ? ?-1 front

?? ? ?-2 right

?? ? ?-2 left

?? ? ?-1 back

?? ? ?Crew: 2 (2), 3 (4)

?? ? ?-Individual Cannons: 2

?? ? ?Skill: Capital ship gunnery

?? ? ?Scale: Capital

?? ? ?Fire Control: 4D

?? ? ?Space Range: 1-10/25/50

?? ? ?Atmosphere Range: 2-20/50/100km

?? ? ?Damage: 6D+1

?? ? ?-Individual Cannons: 4D

?? ? ?Ammo: N/A

?? ? ?Rate of Fire: 1

?? 10 Tractor Beam Projectors

?? ? ?Location: Mounted across the hull

?? ? ?Fire Arc:

?? ? ?-2 front

?? ? ?-3 right

?? ? ?-3 left

?? ? ?-2 back

?? ? ?Crew: 1 (4), 3 (6)

?? ? ?Skill: Capital ship gunnery

?? ? ?Scale: Capital

?? ? ?Fire Control: 4D

?? ? ?Space Range: 1-5/15/30

?? ? ?Atmosphere Range: 2-10/30/60km

?? ? ?Damage: 7D

?? ? ?Ammo: N/A

?? ? ?Rate of Fire: 1

DESCRIPTION:

?? The Strident-class Star Defender was a warship used by the New Republic Defense Fleet in the later years of the New Republic.

History

?? Produced by the Corellian Engineering Corporation, the Strident-class saw action against the Yuuzhan Vong. Three were stationed at Corellia during the Battle of Fondor.

?? In the Second Galactic Civil War, a number of them were used by the Corellian Defense Force against the Galactic Alliance. ?

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?? The ships were smaller than Galactic-class battle carriers, though it is not specified how. Both ships have been hinted to be around the 1,600m range in length, but the Galactics may be wider and/or taller/deeper in their hull design, which would give them much more overall mass. If this is so, the Galactic-class would be able to bring many wings of starfighters to bear in a battle, but weapons capability may still be comparable to other star destroyers or less, to make room for the fighter bays.

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

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