Starships D6 / Strident-class Star Defender



STRIDENT-CLASS STAR DEFENDER

Craft: Corellian Engineering Corporation Strident-class Star Defender
Type: Star Defender
Scale: Capital
Dimensions:
-Length: 1,600m (est.)
Skill: Capital ship piloting: Strident-class
Crew: 34,068
-gunners: 278
-skeleton: 1,800/+10
Crew Skill: Astrogation 5D, capital ship gunnery 5D+2, capital ship piloting 6D, capital ship shields 4D, communications 4D, sensors 4D
Passengers: 6,000 (troops)
Cargo Capacity: 34,000 metric tons
Consumables: 4 years
Cost: N/A
Hyperdrive: x1 (Backup: x12)
Nav Computer: Yes
Maneuverability: 0D
Speed:
-Space: 7
-Atmosphere: 350; 1,000kmh
Hull: 9D
Defenses:
-Shields: 4D
Sensors:
?? Passive: 50/1D
?? Scan: 100/3D
?? Search: 200/3D+2
?? Focus: 6/4D+1

SHIPS:
-48 various starfighters (4 squadrons) per bay (2 bays)

WEAPONS:
?? 60 Heavy Turbolaser Batteries (of 14 cannons)
?? ? ?Location: Mounted across the hull
?? ? ?Fire Arc:
?? ? ?-20 Front
?? ? ?-20 Right
?? ? ?-20 Left
?? ? ?Crew: 1 (20), 2 (40)

?? ? ?-Individual Cannons: 3
?? ? ?Skill: Capital ship gunnery
?? ? ?Scale: Capital
?? ? ?Fire Control: 1D
?? ? ?Space Range: 3-15/35/70
?? ? ?Atmosphere Range: 6-30/70/140km
?? ? ?Damage: 12D
?? ? ?-Individual Cannons: 7D
?? ? ?Ammo: N/A
?? ? ?Rate of Fire: 1

?? 60 Turbolaser Batteries (of 14 cannons)
?? ? ?Location: Mounted across the hull
?? ? ?Fire Arc:
?? ? ?-10 front
?? ? ?-20 right
?? ? ?-20 left
?? ? ?-10 back
?? ? ?Crew: 1 (20), 2 (20)
?? ? ?-Individual Cannons: 2
?? ? ?Skill: Capital ship gunnery
?? ? ?Scale: Capital
?? ? ?Fire Control: 1D
?? ? ?Space Range: 3-15/35/75
?? ? ?Atmosphere Range: 6-30/70/150km
?? ? ?Damage: 9D
?? ? ?Ammo: N/A
?? ? ?Rate of Fire: 1

?? 80 Variable Payload Launchers
?? ? ?Location: Deployed across the hull
?? ? ?Fire Arc:
?? ? ?-20 front
?? ? ?-20 right
?? ? ?-20 left
?? ? ?-20 back
?? ? ?Crew: 1
?? ? ?Skill: Capital ship gunnery
?? ? ?Scale: Capital
?? ? ?Fire Control: 3D
?? ? ?Space Range: 2-12/30/60
?? ? ?Atmosphere Range: 4-24/60/120km
?? ? ?Damage:
?? ? ?-HYE Concussion Missiles: 10D
?? ? ?-HYE Proton Torpedoes: 12D
?? ? ?-T-33 Plasma Torpedoes: 7D
?? ? ?Ammo: 30 torpedoes per launcher (10 per ammo type)
?? ? ?Rate of Fire: 1/2

?? 6 Ion Batteries (of 6 cannons)
?? ? ?Location: Mounted across the hull

?? ? ?Fire Arc:
?? ? ?-1 front
?? ? ?-2 right
?? ? ?-2 left
?? ? ?-1 back
?? ? ?Crew: 2 (2), 3 (4)
?? ? ?-Individual Cannons: 2
?? ? ?Skill: Capital ship gunnery
?? ? ?Scale: Capital
?? ? ?Fire Control: 4D
?? ? ?Space Range: 1-10/25/50
?? ? ?Atmosphere Range: 2-20/50/100km
?? ? ?Damage: 6D+1
?? ? ?-Individual Cannons: 4D
?? ? ?Ammo: N/A
?? ? ?Rate of Fire: 1

?? 10 Tractor Beam Projectors
?? ? ?Location: Mounted across the hull
?? ? ?Fire Arc:
?? ? ?-2 front
?? ? ?-3 right
?? ? ?-3 left
?? ? ?-2 back
?? ? ?Crew: 1 (4), 3 (6)
?? ? ?Skill: Capital ship gunnery
?? ? ?Scale: Capital
?? ? ?Fire Control: 4D
?? ? ?Space Range: 1-5/15/30
?? ? ?Atmosphere Range: 2-10/30/60km
?? ? ?Damage: 7D
?? ? ?Ammo: N/A
?? ? ?Rate of Fire: 1

DESCRIPTION:
?? The Strident-class Star Defender was a warship used by the New Republic Defense Fleet in the later years of the New Republic.

History

?? Produced by the Corellian Engineering Corporation, the Strident-class saw action against the Yuuzhan Vong. Three were stationed at Corellia during the Battle of Fondor.

?? In the Second Galactic Civil War, a number of them were used by the Corellian Defense Force against the Galactic Alliance. ?
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?? The ships were smaller than Galactic-class battle carriers, though it is not specified how. Both ships have been hinted to be around the 1,600m range in length, but the Galactics may be wider and/or taller/deeper in their hull design, which would give them much more overall mass. Is this is so, the Galactic-class would be able to bring many wings of starfighters to bear in a battle, but weapons capability may still be comparable to other star destroyers or less, to make room for the

fighter bays.

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