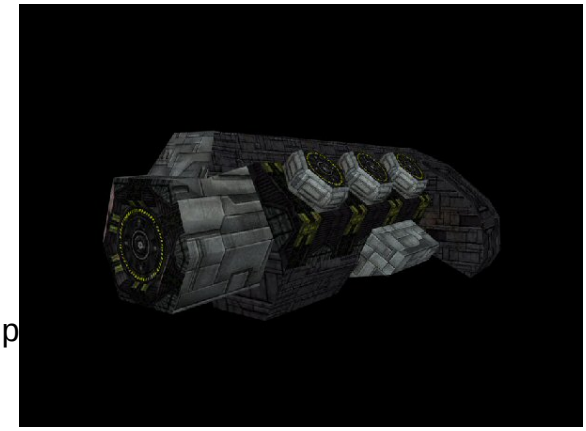
# Starships D6 / Galactic Terran Alliance Argo



Name: GTT Argo
Type: Galactic Terran Alliance Argo Class Transport
Scale: Capital
Length: 171 Meters
Skill: Capital Ship Piloting: Argo
Crew: 65, gunners 2, skeleton 20/ +20
Passengers/Troops: 100
Crew Skill: Capital Ship Piloting 5D+1, Capital Ship Gunnery 3D+1
Consumables: 1 Year
Cargo Capacity: 8000 Tons
Hyperdrive Multiplier: X1
Hyperdrive Backup: X16
Nav Computer: Yes
Space: 3
Maneuverability: 0D
Hull: 13D
Shields: 0D
Sensors:
- Passive: 15/1D
- Scan: 30/2D
- Search: 60/3D
- Focus: 2/3D+2

Fighters: 0
Transports: 0

Weapons:
- 2 Medium Laser Cannon Turrets
  - Scale: StarFighter
  - Fire Arc: Turret
  - Fire Control: 3D
  - Space: 1-5/15/30
  - Atmosphere Range: 100-500/1.5/3km
  - Damage: 5D

Description: The GTT Argo has become the standard military transport vehicle for the Terran fleet. Argos sometimes carry new weapon and combat craft prototypes to and from testing grounds or to front-line deployment positions. Military VIPs occasionally commandeer Argos to travel from star system to star system in some semblance of comfort. Argos are most often used as assault transports, carrying squads of Marines through heavy flak to board enemy vessels that Command has decided to capture rather than destroy.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text from Freespace 2, HTML and logos done by FreddyB
Images stolen from Freespace 2, copyright Volition.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.