

## Starships D6 / Shivan Lucifer Class De

Name: SD Lucifer  
Type: Shivan Lucifer Class Destroyer  
Scale: Capital  
Length: 2777 Meters  
Skill: Capital Ship Piloting: Lucifer  
Crew: 12,750; skeleton 225/ +20  
Passengers/Troops: 6,000  
Crew Skill: Capital Ship Piloting 5D+1, Capital Ship Gunnery 4D+2, Capital Ship Shields 4D+1  
Consumables: 15 Years  
Cargo Capacity: 22,000 Tons  
Hyperdrive Multiplier: X1  
Hyperdrive Backup: X22  
Nav Computer: Yes  
Space: 2  
Maneuverability: 0D  
Hull: 18D  
Shields: 22D  
Sensors:  
    Passive: 32/1D  
    Scan: 75/3D  
    Search: 150/4D  
    Focus: 3/4D+2  
  
Fighters: 220  
Transports: 8  
  
Weapons:  
    13 Medium Laser Cannon Turrets  
        Scale: StarFighter  
        Fire Arc: 9 Front/Left, 9 Front/Right, 3 Back  
        Fire Control: 2D  
        Space: 1-5/15/30  
        Atmosphere Range: 100-500/1.5/3km  
        Damage: 5D  
    2 Heavy Laser Cannon Batteries



Scale: Capital  
Fire Arc: 1 Front/Left, 1 Front/Right  
Fire Control: 3D  
Space: 1-5/15/30  
Atmosphere Range: 100-500/1.5/3km  
Damage: 5D

2 TurboLaser Batteries

Scale: Capital  
Fire Arc: 1 Front/Left, 1 Front/Right  
Fire Control: 4D  
Space: 3-15/36/75  
Atmosphere Range: 6-30/36/150km  
Damage: 8D

Description: The Lucifer is the greatest threat to the survival of the GTA, the PVN, and both the Terran and Vasudan species. It wields three massive Flux Cannons which can destroy one of our capital ships in a few hits. These same cannons have been seen bombarding colonized worlds. With four full fighter squadrons, and a massive array of defensive turrets, the Lucifer would be extremely difficult to destroy.

The fact that it is protected by a sheath shielding system which makes it completely impervious to any kind of kinetic or plasma damage makes it impossible to destroy. We have yet to find a way to breach this shielding technology. It is hoped that a solution will be found soon. Assuming that a solution is found, we have managed to gather enough data on the Lucifer to destroy it. In a recon mission, we were able to determine that the Lucifer is powered by five reactors across its surface. If these reactors are destroyed in a short amount of time, the Lucifer will be stopped.

If we cannot stop the Lucifer, we do not expect to be able to defeat the Shivans.

We have no way of knowing if there are more than one Lucifer-class destroyer. However, any that exist should be considered more dangerous than a Class A threat.

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