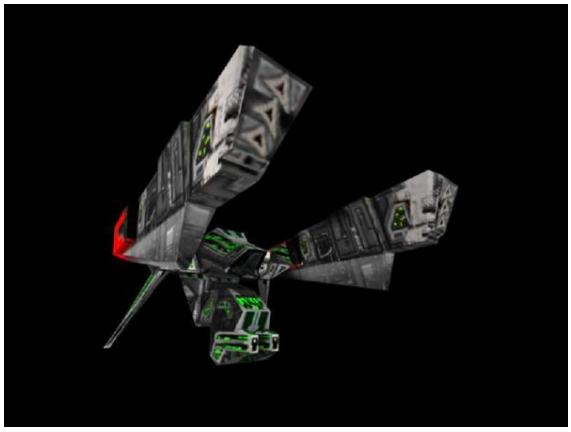
Starships D6 / Shivan Manticore Class Fighte



Name: SF Manticore
Type: Shivan Manticore Class Fighter
Scale: Starfighter
Length: 15.5 Meters
Skill: Starfighter Piloting - Manticore
Crew: 1
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2
Consumables: 3 Days
Cargo Capacity: 90 Kg
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Yes
Space: 12
Atmosphere: 475;1450kmh
Maneuverability: 4D
Hull: 1D
Shields: 5D
Sensors:
- Passive: 35/1D
- Scan: 50/2D
- Search: 70/3D
- Focus: 3/3D+2

Weapons:
- 2 Laser Cannons
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 4D+2
- 2 Concussion Missile Launchers (16 Missiles Magazine Each)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1/3/7
  - Atmosphere Range: 50-100/300/700
  - Damage: 7D

Description: The Manticore fighter is the fastest known craft in the Shivan armada. With a single, powerful laser and two missile banks, it is a dangerous offensive weapon. Its Achilles' heel lies in its thin hull and weak shields. Manticores do not last long in dogfights against other fighters. They prefer to target bombers, which are nearly helpless against the Manticore's speed and weaponry.

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