Starships D6 / Shivan Scorpion Class Fighter



Name: SF Scorpion
Type: Shivan Scorpion Class Fighter
Scale: Starfighter
Length: 17.3 Meters
Skill: Starfighter Piloting - Scorpion
Crew: 1
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2
Consumables: 3 Days
Cargo Capacity: 130 Kg
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Yes
Space: 7
Atmosphere: 350;900kmh
Maneuverability: 1D+2
Hull: 2D
Shields: 6D
Sensors:
- Passive: 35/1D
- Scan: 50/2D
- Search: 70/3D
- Focus: 3/3D+2

Weapons:
- 4 Laser Cannons (Fire Linked)
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 6D
- 1 Concussion Missile Launcher (16 Missiles Magazine)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1/3/7
  - Atmosphere Range: 50-100/300/700
  - Damage: 7D

Description: We originally thought the Scorpion was the Shivans best fighter. However, we now believe that the Scorpion is nothing more than a Shivan scout ship. Their vast numbers and seeming unimportance to the Shivan war effort leads us to this belief. Regardless of its purpose, the Scorpion is highly maneuverable, fast, and difficult to destroy. It can also do damage equivalent to our space superiority fighters.

In the event that you encounter Scorpions, regard them as a Class C threat.

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