

Name: GTB Zeus
 Type: Galactic Terran Alliance Zeus Class Bomber
 Scale: Starfighter
 Length: 20 Meters
 Skill: Starfighter Piloting - Zeus
 Crew: 1
 Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2
 Consumables: 4 Days
 Cargo Capacity: 250 Kg
 Hyperdrive Multiplier: x1
 Hyperdrive Backup: No
 Nav Computer: Yes
 Space: 8
 Atmosphere: 375;950kmh
 Maneuverability: 1D+2
 Hull: 2D
 Shields: 5D
 Sensors:
 Passive: 35/1D
 Scan: 50/2D
 Search: 70/3D
 Focus: 3/3D+2



Weapons:
 4 Laser Cannons (Fire Linked)
 Fire Arc: Front
 Fire Control: 3D
 Space: 1-3/12/25
 Atmosphere Range: 100-300/1.2/2.5km
 Damage: 6D
 1 Trebuchet Missile Launcher (25 Missiles Magazine)
 Fire Arc: Front
 Fire Control: 2D
 Space: 2/6/14
 Atmosphere Range: 100-200/600/1400
 Damage: 9D
 1 Tsunami Missile Launcher (4 Missiles Magazine each)
 Fire Arc: Front
 Fire Control: 0D

Scale: Capital
 Fire Control: 0D

Space: 1/2/6

Atmosphere Range: 50-100/200/600

Damage: 6D

Description: Another product of GTI R&D, the Zeus strike bomber is a worthy successor to the Athena. Its balanced design and increased reactor capacity give it remarkable speed for a bomber, yet still remains capable of carrying the powerful Tsunami bombs. These features will make the Zeus a versatile and effective weapon against capital ships.

The GTB Zeus is the fastest of all currently active GTVA bombers. It replaced the fleet's old Athena bombers as they were mothballed during the years following the Great War. Though slightly slower than the Athena, the Zeus's heavier armor and armament give it a much better battlezone survivability rate. Many of the Zeus wings in the GTVA fleet defected to the NTF during the initial stages of the rebellion.

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