Starships D6 / GTM-2 Fury Missile



GTM-2 Fury Missile

Small, fast dumbfire missiles - fired in swarms - GTA fighters can carry more Fury missiles than conventional missiles, due to their small size - used for distraction and other tactical measures - very small payload (3 Kt).

Use is recommended in close combat situations and against larger targets where tracking is a non issue.

Model: GTM-2 Fury Missile
Type: Missile
Scale: Starfighter
Skill: Starship Gunnery
Cost: 700
Fire Rate: 1
Fire Control: 1D
Space Range: 1-3/5/9
Atmosphere Range: 50-300/500/900
Damage: 6D
Game Notes:

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text from Freespace 2, HTML and logos done by FreddyB
Images stolen from Freespace 2, copyright Volition.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.