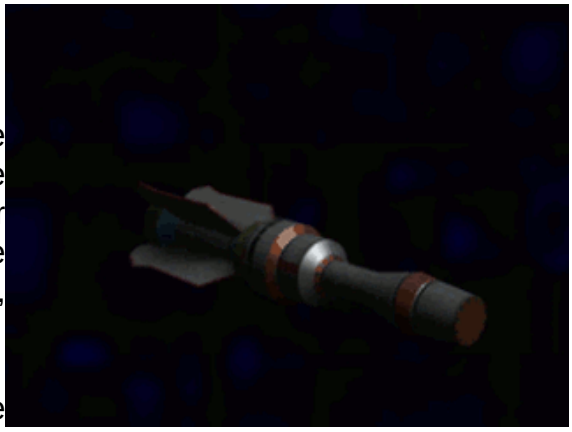
Starships D6 / GTM Phoenix V



GTM Phoenix V

All-aspect seeking - same tracking system as the Interceptor - large payload (50 Kt), but slower than the Interceptor - one of the best fire-and-forget missiles ever developed - many fighter pilots within the GTA regard the Phoenix V as the weapon of choice against high value, heavily defended targets.

The number one bomber killer in our arsenal, this is the single most damaging missile that can be equipped on a fighter craft. The longer lock time and slower speed make it less of a dogfight weapon and more of an anti- bomber warhead. It's extra damage against shields makes it especially useful against the Shivan bombers.

Model: GTM Phoenix V
Type: Missile
Scale: Starfighter
Skill: Starship Gunnery
Cost: 3,500
Fire Rate: 1
Fire Control: 1D+2
Space Range: 1-6/9/18
Atmosphere Range: 100-600/900/1800
Damage: 8D
Game Notes: Gains a bonus 1D damage against shielded targets.

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