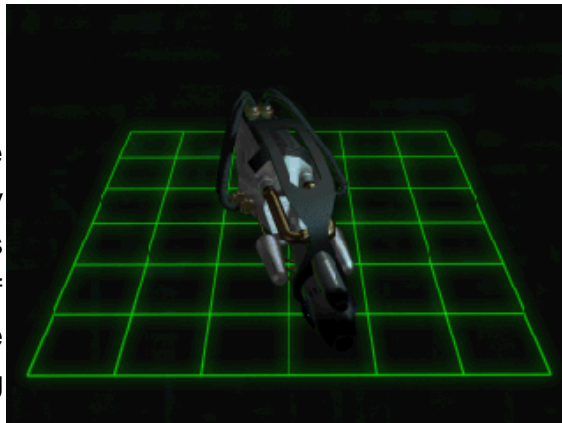


Starships D6 / GTW-19 Circe

GTW-19 Circe

Derived from advanced electromagnetic weaponry, such as the Banshee, the GTW-19 Circe disrupts shield systems by focusing a barrage of widely varying EM harmonics upon its target. This energy is completely ineffective against any kind of armor plating or insulated subsystem. For this reason, the Circe is most effective when paired with a hull-damaging partner, such as the Maxim or Prometheus.



Model: GTW-19 Circe

Type: Laser Cannon

Scale: Starfighter

Skill: Starship Gunnery

Cost: 3,500

Fire Rate: 1

Fire Control: 2D

Space Range: 1-5/8/13.5

Atmosphere Range: 100-500/800/1350

Damage: 0D

Game Notes: The Circe doesn't actually do any physical damage to a target, however, it makes a target more vulnerable by disrupting it's energy shielding and removing all protection. Each hit from a Circe drops the target shielding by 1D.

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