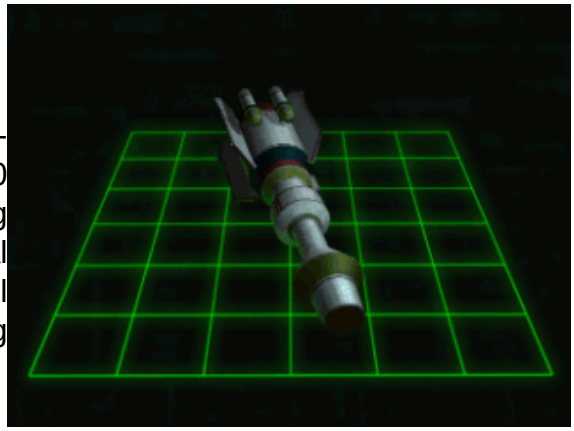
Starships D6 / GTM-55 Trebuchet



GTM-55 Trebuchet

The new GTM-55 Trebuchet was developed as a long-range, anti-bomber missile with an effective range of 4,000 meters. It also utilizes the latest in precision targeting technology for short lock times. The Trebuchet plays a vital role in defensive missions, enabling escort and patrol fighters to intercept incoming bombers without straying from the ship or emplacement under attack.

Model: GTM-55 Trebuchet
Type: Missile
Scale: Starfighter
Skill: Starship Gunnery
Cost: 5,400
Fire Rate: 1
Fire Control: 3D
Space Range: 1-10/20/50
Atmosphere Range: 100-1000/2000/5000
Damage: 9D
Game Notes: MX-50's are poor performers against shielded targets, and their damage is dropped by 1D against targets with shields.

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