

Weapons D6 / XM510 Multishot Grenade Launcher

XM510 MULTISHOT GRENADE LAUNCHER (MGL)

"I don't ride shotgun . . . I ride grenade!"

-Anonymous E-2/BAG/1/7 serviceman.

?? The XM510 Multishot Grenade Launcher is a semi-automatic grenade launcher used by the UNSC Marine Corps.?

Model: UNSC XM510 Multishot Grenade Launcher

Type: Grenade launcher

Scale: Character

Skill: Missile Weapons: Grenade Launcher

Rate of Fire: 1

Ammo: 6

Cost:

-Launcher: 4,885 cR

-Grenade (1): 40 cR

Availability: 3, X

Range: 2-6/15/30

Range Difficulty: Easy/Moderate/Difficult

Damage: 6D+2/6D/5D/4D

-Blast Radius: 0/1/2/4



GAME NOTES:

-FIRE ARC: This weapon fires its projectiles at an arc, and can land them behind enemy cover if fired at?+1 Range Difficulty.

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NOTE: Pic used is for reference and coolness only, not official.

?? In Halo Wars, the Grenadier upgrade for the Warthog adds a Marine equipped with an XM510 in the passenger seat to improve attack strength of the vehicle.

TRIVIA

-The Halo Wars: Official Strategy Guide once mistakenly refers to the "XM511" as the "XM510" in a caption describing the weapon mounted on the Wolverine.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

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