Vehicles D6 / Warthog LRV



M12 "WARTHOG" LRV

Craft: AMG Transport Dynamics M12 "Warthog" LRV
Type: Light reconnaissance vehicle
Scale: Speeder
Dimensions:
-Length: 4.2m
-Width: 2.4m
-Mass: 3.5 tons
Skill: Ground vehicle operations: Warthog
Unskilled: -1D
Crew: 1
-Gunners: 1
Crew Skill:?Firearms 4D+1, grenades 4D, ground vehicle operations 3D+2, vehicle weapons 4D
Passengers: 1
Cargo Capacity: 20kg
Cover:
-Crew/Passenger: 1/2
-Gunner: 1/4 (fire arc); 3/4
Cost: 25,955 cR (new), 18,000 cR (used)
Maneuverability:
-Standard: 0D
-With?+1D Skill Specialization: 2D
Move: 43; 125kmh
Body Strength: 3D

WEAPONS:
?? M41 Light Anti-Aircraft Gun (LASG):
?? ? ?Location: Mounted in rear section
?? ? ?Fire Arc: Turret
?? ? ?Crew: 1
?? ? ?Skill: Vehicle weapons: M41 LAAG
?? ? ?Scale: Speeder
?? ? ?Fire Control:
?? ? ?-Stationary: 2D
?? ? ?-Cruising Speed: 1D
?? ? ?Range: 5-20/50/100m
?? ? ?Damage: 4D
?? ? ?Ammo: 1,000 rounds (.50 cal)
?? ? ?Rate of Fire: 4
Special: Automatic Weapon (see below)

DESCRIPTION:

???The M12 Light Reconnaissance Vehicle, abbreviated as the M12 LRV, is a United Nations Space Command ground vehicle. It is a variant of the M12 Force Application Vehicle and features a mounted M41 Light Anti-Aircraft Gun.

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-GAME NOTES-

M41 LAAG: The machine gun has a few features and drawbacks worth mentioning. ?First, the cover plates mounted on the gun will give the gunner 3/4 cover from the fire arc they are shooting at. ?All other fire arcs will be 1/4, as the gunner is exposed. ?The front of the Warthog also gives the gunner 1/2 cover, simply because of the vehicle's forward mass and structure. ?The M41's main drawback is it's range limits. ?Due to it's height position and inability to swerve completely downward as a safety feature for the crew driving the Warthog, any enemies within 5m of the vehicle cannot be shot at by the gun. ?When the Warthog moves at Cruising Speed or faster over bouncing terrain, the Range Difficulties to fire the M41 LAAG are increased by one level.

AUTOMATIC WEAPONS: The frigate's Twin Point Defense Guns are listed with a Rate of Fire of 4. If GMs wish, they can instead use these as Automatic Weapons witha starting rate of Fire of 2. To increase the Rate of Fire, the gunner adds +1 level of range Difficulty for every +1 Rate of Fire. If they only hit with the normal Range Difficulty, then one shot hits (roll Damage) and the other misses, with no other shots being fired (as the gunner would stop shooting to line up the next attack).

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OVERVIEW

???The M12 LRV is the UNSC's anti-infantry vehicle, designed to quickly and efficiently eliminate lightly armored personnels. The LRV is almost exactly the same in every detail to the standard M12 "Warthog" FAV except that it is equipped with a mounted M41 Light Anti-Aircraft Gun. The triple-barreled, electric-powered, linkless, belt-fed chain-gun is capable of firing 450 to 550 12.7x99mm armor penetrating rounds per minute.

OTHER INFO

Production Information:
-Manufacturer: AMG Transport Dynamics
-Product Line: Warthog/UNSC ground vehicles
-Model: M12 Light Reconnaissance Vehicle (LRV) (M12 FAV variant)
Technical Specifications:
-Length: 6m/20ft
-Width: Approx. 3m/9.8ft
-Mass: Approx. 3.5 tons/7,700lbs
-Engine: 12.0 L liquid-cooled hydrogen-injected ICE
-Hull:?ballistic polycarbonate, titanium, carbon nanotube
-Armament: M41 LAAG (1)
-Crew: Driver (1), passenger (1), gunner (1)
Usage:
-Role(s): Reconnaissance; Anti-Personnel; Anti-Aircraft
-Era(s): Human-Covenant War

-Affiliation: United Nations Space Command

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