

Craft: Frightful Missile Bike

Type: Galactech "Frightful" Missile Bike

Scale: Speeder

Length: 2.5 meters

Skill: Ground Vehicle Operation: Freewheel Missile Bike

Crew: 1

Cargo Capacity: 1 kilogram

Cover: 3/4

Cost: 4000 (new), 2000 (used), Missiles cost 400 each

Maneuverability: 3D

Move: 80; 200 kmh

Body Strength: 2D

Weapons:

4 * Concussion Missiles

Fire Arc: Front

Scale: Walker

Skill: Missile Weapons

Fire Control: 2D

Range: 100-500/2.5/5km

Damage: 7D



Description: The Frightful is a high performance motorcycle equipped with a pair of concussion missile pods, intended as a scouting and skirmish vehicle well suited for hit and run tactics. The mostly enclosed cockpit protects the driver from both outside attack and the backblast of the missiles. Unfortunately to fit in a bike the fire control electronics had to be reduced, and the Frightful's accuracy is less than that of other vehicles.

Galactech is criticized for using a wheeled rather than repulsor design, and while Galactech argues the lower to the ground wheeled vehicle is better suited to low profile scouting and ambush, most believe a faster repulsor design would be superior and that Galactech was cutting on costs.

Frightfuls are quite popular and well loved by their crews, and their high maneuverability is considered an excellent asset leading to great survivability. However the fact the driver must both drive and use the missiles degrades performance.

The Frightful sells quite a few units and is used by many organizations, however, it has a stiff competitor in Assan's Giantslayer. While the Frightful is held to be the far superior vehicle, the fact you can buy 8 Giantslayers for the price of 1 Frightful, and the Giantslayers far cheaper ammunition means the Frightful is not as widely adopted as it could be.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Alex Panzerkit.

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