

Craft: "Firebrand" Flame Tank

Type: GalacTech - Authority "Firebrand" Flame Tank

Scale: Walker

Length: 11.4m

Skill: Ground Vehicle Operation: Firebrand Flame Tank

Crew: 1+1 Gunner

Passengers: 0

Cargo Capacity: 60kg

Cover: Full

Cost: 12,000 new; 4,000 used

Altitude Range: Ground Level

Manueverability: 1D

Move: 20; 50kmh

Body Strength: 2D

Weapons:

Dual Flamethrowers

Fire Arc: Turret

Scale: Walker

Skill: Flamethrower

ROF: 1/2

Fire Control: 2D

Range: 3-10/20/50

Damage: 5D+1 (First round, 4D for next 10 rounds unless extinguished)

Description: The Firebrand is a joint venture between Galactech and Authority (one of the leading sources of flame weaponry) and is a tank mounting dual flamethrowers, with an extremely distinctive appearance from the two massive pressurized fuel tanks. Able to shoot jets of flame fifty meters long the Firebrand is a terrifying foe, and with dual flamethrowers alternates attacks to make up for the slow rate of fire of flame weapons. The Firebrand is neither fast nor heavily armored due to the massive weight of its fuel tanks, but is deadly in close quarters and has great terror value. The Firebrand is well insulated and sealed to protect it from flames and smoke.

Despite its terrifying use as a weapon, Firebrands are also very commonly seen being used to fight fires due to their strong protection against flames, accurate sprayers and large tanks. Usually one tank is filled with fire retardant foam while the other remains filled with flammable fuel for controlled counter burns. A plow is also



frequently added.

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All text and stats by Alex Panzerkit.

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