Vehicles D6 / Imperium of Man Predator Tank



Imperium of Man Predator Tank
Craft: Imperium of Man Predator Tank
Type: Tank
Scale: Speeder
Length: 6.6m
Skill: Ground Vehicle operation: Predator
Crew: 1+1 Gunner
Passengers: 0
Cargo Capacity: 350 kg
Cover: Full
Maneuverability: 1D
Move: 21; 68kmh
Body Strength: 5D
Weapons:

- 2 x Heavy Bolters
  - Fire Arc: Turret
  - Skill: Vehicle Blasters
  - Scale: Speeder
  - Fire Control: 0D
  - Range: 3-50/100/200
  - Damage: 6D
- Twin Laser Cannon
  - Fire Arc: Turret
  - Skill: Vehicle Blasters
  - Scale: Walker
  - Fire Control: 2D
  - Range: 10-120/500/2500
  - Damage: 5D

Description:
The Predator is a battle tank employed by the Space Marines. It is a more heavily armed and armoured version of the Space Marine Rhino personnel carrier. There are two major patterns of Predator, each differing essentially in their specific weaponry. Besides the two common patterns, the Blood Angels and their successor Chapters employ the assault-oriented Baal Predator.

Construction of Predators remains restricted to a Chapter's Armoury or allied Forge World, with most Chapters fielding between twenty to thirty of all types. However, some Chapters are known to contain several hundred battle tanks, though that number includes Land Raiders as well. The Predator shares many of the same design features with the Rhino, with differences noted below.

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