

Name: Lancet Aerial Artillery

Type: Sienar Fleet Systems Lancet Aerial Artillery

Scale: Starfighter

Length: 22.3 Meters

Skill: Starfighter Piloting; Lancet Aerial Artillery

Crew: 1 + 1 Gunner

Crew Skill: Starfighter Piloting 5D, Starship Gunnery 5D+2,

Starship Shields 3D

Consumables: 2 days

Cost: 400,000 (new)

Cargo Capacity: 250 kilos

Hyperdrive Multiplier: N/a

Hyperdrive Backup: N/A

Nav Computer:

Space: 5

Atmosphere: 275; 850kmh

Maneuverability: 1D

Hull: 4D

Shields: 0D

Sensors:

Passive: 25/1D

Scan: 40/2D

Search: 60/3D

Focus: 4/3D+2

Weapons:

Proton beam cannon

Fire Arc: Front

Scale: Capital

Fire Control: 0D

Fire Rate: 1/5

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 4D

2 Point-defense laser cannons

Fire Arc: Turret

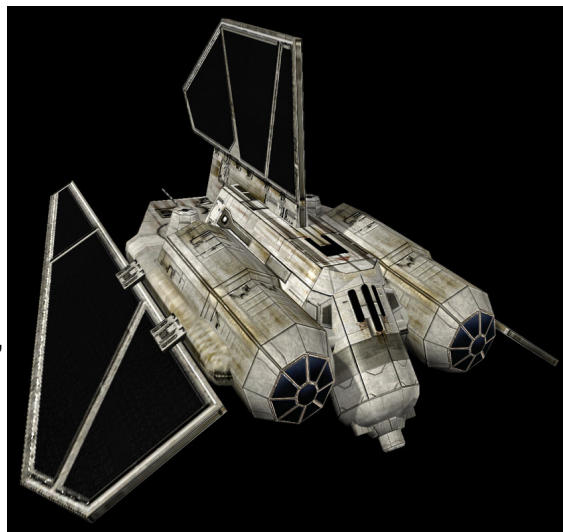
Scale: Starfighter

Fire Control: 3D

Space: 1-5/7/12

Atmosphere Range: 50-500/700/1.2km

Damage: 5D



Description:

The Lancet Aerial Artillery was an Imperial air vehicle derived from both the TIE series and the Lambda-class shuttle family.

Blending the dual cylindrical pods of the TIE/sa bomber with the flat-bodied tri-wing configuration of the Lambda-class shuttle, Lancets were armed with a powerful proton beam cannon centrally mounted on the fore of the fuselage and angled optimally for air-to-ground attacks. However, the solar array used for TIE's was incorporated into the tri-wing form. They also had 2 anti-air systems to defend themselves.

Like their spacefaring relatives, their lack of combat shields made them vulnerable to anti-aircraft laser and mass-driver cannons.

The Lancet was capable of causing tremendous damage to land-based targets. However, its weapons were found to be less effective against mobile targets.

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