



Name: Crimson Jacks Battlecruiser

Type: Star Destroyer class Cruiser

Scale: Capital

Length: 3,200 Meters

Skill: Capital Ship Piloting: Star Destroyer

Crew: 7,255 ; skeleton 1,486/+12

Passengers/Troops: 2,200

Crew Skill: Capital Ship Piloting 5D+1, Capital Ship Gunnery 4D+2, Capital Ship Shields 4D+1

Consumables: 2 Years

Cargo Capacity: 3,500 Tons

Hyperdrive Multiplier: X1

Hyperdrive Backup: X8

Nav Computer: Yes

Space: 6

Maneuverability: 2D

Hull: 4D

Shields: 3D

Sensors:

Passive: 50/1D

Scan: 100/3D

Search: 200/4D

Focus: 4/4D+2

Carries:

10 AT-AT Walkers

10 AT-ST Walkers

2 Squadrons of TIE Fighters

1 Squadrons of TIE Bombers

2 Lambda-Class Shuttles

Weapons:

25 Turbolaser Cannons

Fire Arc: 5 front, 10 left, 10 right

Crew: 2

Skill: Capital Ship Gunnery

Fire Control: 3D

Space Range: 3-15/35/75

Atmosphere Range: 6-30/70/150

Damage: 2D+2

25 Double Turbolaser Cannons

Fire Arc: 5 front, 10 left, 10 right

Crew: 3
Skill: Capital Ship Gunnery
Fire Control: 3D
Space Range: 3-15/35/75
Atmosphere Range: 6-30/70/150
Damage: 3D+1

12 Ion Cannons

Fire Arc: 2 front, 5 left, 5 right
Crew: 5
Skill: Capital Ship Gunnery
Fire Control: 3D+2
Space Range: 2-10/25/50
Atmosphere Range: 4-20/50/100
Damage: 4D

10 Tractor Beam Projectors

Fire Arc: 6 front, 2 left, 2 right
Crew: 2 (2), 4 (2), 10 (6)
Skill: Capital Ship Gunnery
Fire Control: 4D
Space Range: 1-5/15/30
Atmosphere Range: 2-10/30/60km
Damage: 5D

Description: This formerly Imperial battlecruiser was in operation as a pirate vessel during the early years of the Galactic Civil War.

The ship was driven by four main engines and a possible fifth, though this center engine appeared to be covered by armor at times, and might have functioned only as an auxiliary engine for emergencies. The hull was sleeker and more rounded than the Imperial-class Star Destroyers, and the main body was depicted as much more flat, with a protruding bulb towards the dorsal front of the ship.

The ship was damaged during a battle with the Rebel Alliance, and left adrift. After the battle, it was discovered by the space pirate Crimson Jack and his gang, who proceeded to kill the remaining crew members and use the vessel as their own base of operations. They repaired and modified the ship with backing from Jabba the Hutt.

They captured the Millennium Falcon with a tractor beam, and were lured to the planet Drexel where Han Solo claimed a secret Rebel treasury would be found. This venture turned out to be a trap and a failure for Crimson Jack, as his ship was permanently damaged when his second-in-command, Jolli, betrayed him and rammed the ship's command tower with her Y-wing starfighter.

The hulk was left to drift in orbit of Drexel, where it was found by Jabba's agents some time later. They

recovered data from the ship's computer that revealed Solo's involvement in its destruction. Jabba furiously reposted the bounty on Solo that had been revoked some time earlier.

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