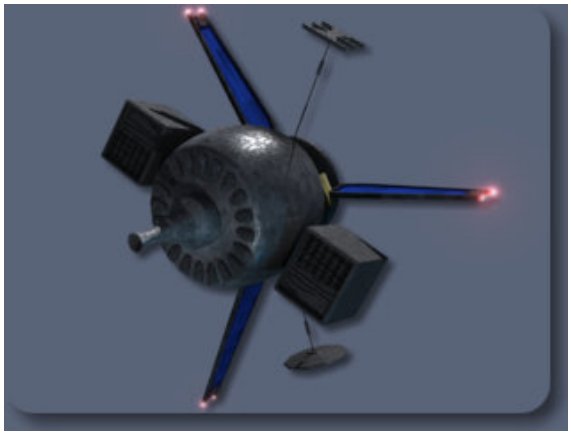
Starships D6 / Earthforce Aegis Orbital Defen



AEGIS ORBITAL DEFENSE PLATFORM

Craft: Earth Alliance/Earthforce Aegis Orbital Defense Platform
Type: Automated orbital defense weapons platform
Scale: Capital
Dimensions:
-Length: 100m
Skill: Weapons platform operations: Aegis
Crew: 0 (Automated or controlled from other location)
Crew Skill: Sensors 5D, Capital ship gunnery 5D, Capital ship piloting 2D, Starship gunnery 5D
Passengers: N/A
Cargo Capacity: N/A
Consumables: N/A
Cost: Not available for sale
Hyperspace Jump Engines: No
Nav Computer: No
Maneuverability: 1D
Speed:
-Space: 1
-Atmosphere: N/A
Hull: 4D
Shields: N/A
Sensors:
-Passive: 25/0D
-Scan: 50/1D
-Search: 100/2D
-Focus: 2/2D+2

WEAPONS:
Particle Beam Cannon
Location: Mounted on forward hull
Fire Arc: Front
Crew: 0 (Automated)
Skill: Capital ship gunnery
Scale: Capital
Fire Control: 3D
Range:
-Space: 3-15/36/75
-Atmosphere: 6-30/72/150km
Damage: 9D
Rate Of Fire: 1/4

Heavy Anti-Ship Missile Battery
Location: Mounted in forward hull
Fire Arc: Front
Crew: 0 (Automated)
Skill: Capital ship gunnery
Scale: Capital
Fire Control: 3D
Range:
-Space: 2-10/20/40
-Atmosphere: 4-20/40/80km
Damage: 8D
Ammo: 15
Rate Of Fire: 1 to 5

2 Light Anti-Ship Missile Batteries
Location: Mounted on hull sides
Fire Arc: Front
Crew: 0 (Automated)
Skill: Capital ship gunnery
Scale: Capital
Fire Control: 4D
Range:
-Space: 2-12/30/60
-Atmosphere: 4-24/60/120km
Damage: 6D
Ammo: 96
Rate Of Fire:
-Light Salvo: 1 to 6
-Medium Salvo: 7 to 12 (-1D Fire Control)
-Heavy Salvo: 13 to 18 (-2D Fire Control)
-Full Salvo: 24 (-3D Fire Control, then rotate)
Special: Must use 1 round to rotate battery after every 24 missiles fired.

3 Pulse Cannons
Location: Mounted around hull
Fire Arc: Turret
Crew: 0 (Automated)
Skill: Starship gunnery
Scale: Starfighter
Fire Control: 3D
Range:
-Space: 1-3/12/24
-Atmosphere: 100-300/1.2/2.4km
Damage: 5D
Rate Of Fire: 3

DESCRIPTION:

The Aegis orbital defense platforms were Earthforce's last line of defence and were a major component in Earth planetary defense grid.

The platforms feature an array of medium and long range missiles as well as an extremely powerful particle beam weapon. On its own, a single Aegis has enough firepower to wipe out the entire eastern seaboard of North America. Collectively, the planetary defense grid has the potential to level up to 40% of the Earth's populated surface using its particle beam weaponry.

Notes

The name of the Aegis is derived from Tim Earls' concept art.

OTHER INFO:
Status: Active (as of Drakh attack on Earth, 2266)
Affiliation: Earth Alliance
Class: Orbital Defense Platform
Crew: Unmanned
Jump Capable: No
Weapons:
-Primary: Particle Beam cannon
-Secondary: Anti-ship missiles, 3 pulse cannons

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