Starships D6 / Automated vulture droid deplo



Name: Automated vulture droid deployment station
Type: Mobile medium defense platform
Scale: Starfighter
Length: 31.5 meters
Crew: Automated
Crew Skill: Sensors 4D+1, Starfighter Repair 4D (can repair damaged Vultures using manipulators at base of station)
Passengers: 0
Cargo Capacity: 0
Consumables: 2 years
Cost: Not available for sale
Hyperdrive Multiplier: na
Hyperdrive Backup: ba
Nav Computer: Yes
Maneuverability: 0D
Space: 1 (Maneuvering thrusters only to maintain orbital position)
Atmosphere: not capable of atmospheric flight
Hull: 4D
Shields: 1D
Sensors:
- Passive: 80 / 1D
- Scan: 160 / 2D
- Search: 320 / 2D+2
- Focus: 3 / 3D+1

Fighters: 6 Vulture Droids

Weapons:

Description: The automated vulture droid deployment station, also simply called the Vulture droid base, was used by the Confederacy of Independent Systems to deploy Vulture droids during the Clone Wars.

Vulture droid bases were equipped with six of the Separatist fighters for which it was named, which were contained in the sealed pod until an intruder was detected. When a threat approached, the pods would open and release the waiting activated Vulture droids from its docking rack to commence an attack on the approaching vessel. They were often placed around neutral planets to intercept and destroy Republic scout ships.

During the Clone Wars, after destroying the Haven-class medical station stationed over Felucia, the Confederacy of Independent Systems left at least one deployment pod in orbit around Felucia. When Anakin Skywalker, Obi-Wan Kenobi and Ahsoka Tano arrived in-system to investigate the

status of the Republic medical station, the pod was activated and proceeded to dispatch its payload of six Vulture droids. The droids succeeded in damaging the Jedi's unarmed T-6 shuttle causing it to crash on the planet's surface.

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