Starships D6 / Botajef Shipyards SS-54 assau



Name: Botajef Shipyards SS-54 assault ship
Scale: Starfighter
Length: 24.19 meters
Skill: Starfighter Piloting - SS-54 assault ship
Crew: 3
Crew Skill: Space Transports 5D, Starship Gunnery 3D, Starship Shields 4D+2
Passengers: 1
Consumables: 1 Month
Cargo Capacity: 1 Ton *
Hyperdrive Multiplier: x1
Hyperdrive Backup: N/A
Nav Computer: Yes
Space: 7
Atmosphere: 350; 950kmh
Maneuverability: 2D
Hull: 4D
Shields: 2D
Sensors:
- Passive: 20/0D
- Scan: 40/1D
- Search: 60/2D
- Focus: 3/3D

Weapons:
- 4 x laser cannons
  - Fire Arc: Front
  - Fire Control: 1D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 4D
- Double Laser Turret
  - Fire Arc: Rear (arc)
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 5D

*: The SS-54 has an external coupling for carrying cargo much like the LAAT/C, allowing it to life tanks, walkers or 50 tonne cargo pods.

Description: The SS-54 assault ship was a gunship model developed by Botajef Shipyards during the Clone Wars. Originally designed for Planetary Security Forces, it was misclassified as a light freighter-earning the name SS-54 light freighter-due to a clerical error. Subsequently, many assault

ships were sold without clearance from Galactic Republic authorities.

The Halo, a ship belonging to the bounty hunter crew led by Sugi, was a SS-54.

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