Races D6 / Phindian



Name: Phindian

Attribute Dice: 12D

Dex: 2D/4D
Know: 1D/3D+2
Mech: 1D/3D+2
Perc: 2D/4D
Str: 1D/4D
Tech: 2D/3D+2

Special Abilities:

Long Arms: Phindians have long arms stretching past their knees, this gives them a longer reach than most species, and gives them a distinct advantage in hand to hand combat, giving them a +1pip bonus on all martial arts, melee, brawling, melee parry and brawling parry rolls.

Story Factors:

Annoying Conversationalists: In conversation, they were fond of exaggeration, sarcasm, and talking for sheer enjoyment while avoiding the central issue of a discussion.

Sincere Affection: Phindians display sincere affection for family and friends, for example when parting from a friend, they would embrace three times: once in sorrow for the parting, once in joy for the continuing friendship, and once in hope that the two friends would reunite in the future.

Move: 10/12
Size: 1.7 meters tall
Skin color: Dark, in varying shades of green and brown

Description: Phindians were the native people of the planet Phindar. They were gangly, mournful-looking humanoids with arms stretching past their knees. They stood 1.7 meters tall on average. They had dark skin in shades of green or brown, sometimes with white blotches, and white circles around their yellow or golden eyes.

For most of the latter centuries of the Galactic Republic, Phindar was ruled by a criminal organization called the Syndicat. This organization controlled the Phindian peoples by seizing control of all of Phindar's imports and exports. Any dissenters had their minds erased in a process called "renewal", similar to the memory wipes applied to droids. Renewed Phindians would sometimes be dumped on other planets, so Syndicat members could bet on how long they would survive. In 44 BBY, Qui-Gon Jinn and Obi-Wan Kenobi joined with Phindian rebels (including the

brothers Guerra and Paxxi Derida) and freed the Phindians from Syndicat rule, allowing the Phindians to hold democratic elections for the first time in centuries. One of their first acts was to outlaw renewal technology.

Phindians were known for certain cultural attitudes which many offworlders found annoying. They were often hesitant about risking their life, even for a good cause. In conversation, they were fond of exaggeration, sarcasm, and talking for sheer enjoyment while avoiding the central issue of a discussion. These tendencies were, however, tempered by a sincere affection for their family and friends. When parting from a friend, they would embrace three times: once in sorrow for the parting, once in joy for the continuing friendship, and once in hope that the two friends would reunite in the future.

The anthropologist Karke was a Phindian, as was Osi Sobeck, the insane warden of the Separatist prison, the Citadel. The criminal mastermind Moralo Eval was also a Phindian.

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