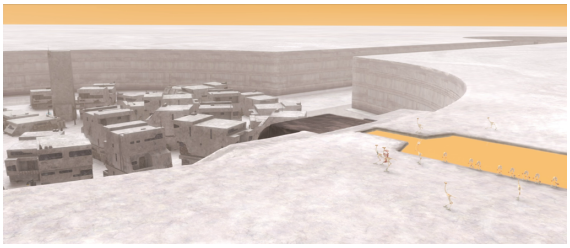
Planets D6 / Abafar



Name: Abafar
Region: Outer Rim Territories
Sector: Sprizen sector
System: Abafar system
Grid coordinates: N-5
Diameter: 12 11 714 (polar diameter)
Climate: Hot, dry
Primary terrain: Desert
Surface water: 80 40 000 (sea area)
Points of interest: Dr. Evazan Cosmetic Surgery, Game Go, The Void, Power Sliders, Rhydonium mining installation
Native flora: None
Fauna: Void Strider
Immigrated species: Aleena, Aqualish, Dug, Human, Sullustan, Tentacle-faced species
Primary language(s): Galactic Basic Standard
Major cities: Pons Ora
Major exports: Rhydonium

Description: Abafar was a remote desert world within the Outer Rim Territories of the galaxy. The planet was scarcely populated and mostly covered in a featureless expanse known as The Void.

Abafar was a hot and remote desert world located within the Abafar system of the Outer Rim Territories' Sprizen sector. Its geography mostly consisted of empty, featureless plains, known as The Void, and a few urban settlements, such as the mining town of Pons Ora. Large geographic indentations crisscrossed its surface, although they were not clearly visible from space with the naked eye. The Galactic Republic's database file on Abafar revealed these markings. Even though a desert, the planet possessed water and was one of the few suppliers of a type of volatile fuel known as Rhydonium.

According to Republic data on the planet, Abafar had a polar diameter of 12 11 714, equatorial distance of 1625856 and a surface area of 580 025 700, being 14 11 000 of these made up of land area and 80 40 000 of sea area. Republic files had no information on population count, and indicated that the lowest point was located 850 meters below sea level and the deepest point in the planet was at 44585. 25648".

The town of Pons Ora, built lower than the surrounding ground level, was notable for its extraction of Rhydonium. Although the planet itself was scarcely populated, the settlement featured a wide array of immigrated species, such as Aleena, Aqualish, Dug, Human, Sullustan and a tentacle-faced species. Commercial activity was practiced, as evidenced by the existence of Game Go and the diner Power Sliders.

Due to particulates in the atmosphere, sunlight reflected on the chalky, white surface produced a diffuse orange sky, and these conditions, combined with regolith properties in made the white dust on the ground hazy. Because of this, it was nearly impossible to cast shadows, leave tracks and tell

the direction or time of day.

Fauna

Abafar, due to its harsh conditions, had limited bio-diversity. The seemingly static landscape would at times be disrupted by the sudden stampede of a certain species of limber, flightless birds, known as Void Striders. The striders occasionally traveled in large packs across its barren expanses. The birds did not seem to mind the presence of other sentient species and droids. Additionally, in urban settlements such as Pons Ora, a particular species of bug thrived on organic matter such as leftover food and garbage.

History

During the Clone Wars, the Confederacy of Independent Systems installed a Rhydonium mining installation on the planet, specifically in Pons Ora.

At around 20 BBY, the Galactic Republic's D-Squad, led by Meebur Gascon, crash-landed on Abafar following a shuttle engine malfunction in the comet-filled region. The members of D-Squad wandered for some time and came across the ruins of an unidentified trading vessel. Shortly afterwards, Colonel Meebur Gascon had an outbreak of lunacy, so WAC-47 remained behind with him while the other astromech droids moved on.

The members of D-Squad regrouped after splitting up in Pons Ora. Soon after, they found a clone commando named Gregor who helped the droids of D-Squad infiltrate the Separatist installation, steal a shuttle and escape the planet.

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