Races D6 / Siniteen



Name: Siniteen
Attribute Dice: 12D

Dex: 1D+1/3D
Know: 2D+2/5D
Mech: 2D/4D
Perc: 1D+2/3D
Str: 2D/4D
Tech: 2D+1/5D

Special Abilities:
Hyperspace Astrogation: Siniteen can calculate Hyperspace jumps in their head without any need for a navicomputer.

Story Factors:
Emotionally Isolated: Siniteen have the same full range of emotions as every other species, but tend to overthink them, so are generally isolated from other species emotionally, being slow to bond and connect to others.

Move: 10/12
Skin Colour: Olive to gray
Size: 1.6-2.0 meters tall
Distinctions: Pupilless Eyes, Extremely powerful brains

Description: The Siniteen were a humanoid sentient species that were native to Mileva. They were able to calculate a hyperspace jumps without the aid of a computer because of their levels of hyperintelligence. With their pale skin, pupilless eyes, over-sized heads, they must have large and advanced brain to be able to perform these types of calculations. Bec Lawise, a member of the Separatist Senate, was a member of this species as well as the pirate Hal'Sted, the person responsible for taking Asajj Ventress away from the Nightsisters.

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