

Characters D6 / General Grievous (as

Name: General Grievous (as of The Clone Wars)

Species: Kaleesh

Height: 2.16 meters

Dex: 6D

Dodge: 10D

Brawling Parry: 9D

Lightsaber: 9D

Blaster: 9D

Melee Weapons: 8D

Melee Parry: 8D



Knowledge: 3D

Tactics: 8D

Intimidate: 12D

Planetary Systems: 6D

Alien Species 5D

Bureaucracy 5D

Languages 6D

Planetary Systems 7D

Survival: 8D

Mechanical: 2D

Astrogation: 6D

Ground Vehicle Operation: 9D

RepulsorLift Operation: 8D

Space Transports: 7D

Starfighter Piloting: 9D

Starship Weapons: 8D

Starship Shields: 6D

Perception: 6D

Command; Confederacy: 8D

Search: 10D

Strength: 6D

Brawling: 9D

Climbing/Jumping: 11D

Stamina: 9D

Technical: 3D

Droid Programming: 6D

Droid Repair: 8D

Security: 8D

Move: 12

Force Sensitive: No

Force Points: 4

Dark Side Points: 18

Equipped With:

Four Arms: General Grievous' arms can split from their default configuration into a set of four arms which allow him to wield four weapons at once.

Ultrasonic Vocabulator: Grievous has a vocabulator system which can communicate into ultrasonics, allowing him to issue commands to droids unknown to organics.

Magnetised Talons: Grievous' feet end in a set of magnetised talons, which can magnetically adhere to metal surfaces such as starship hulls. The talons are also razor sharp (Strength+2D Damage) and can be used for climbing or gaining purchase on slippery or sheer surfaces. His feet can also be used interchangeably with his hands, allowing him to walk on his hands while wielding weapons with his feet, or to stand on a single foot while wielding weapons in his hands and other foot.

Heuristic Combat Programming: Grievous' brain is enhanced to allow him to control his cyborg body, as well as to allow him to combat his chosen enemy, the Jedi. This programming allow him to wield four weapons at no disadvantage (first four actions are taken at no penalty), making him a fearsome warrior. The programming also analyses the attacks of opponents and matches styles and moves against a database of known combat styles, giving him a bonus 6D to hand to hand combat.

Cybernetically Enhanced Eyes: Although Grievous has his natural Kaleesh eyes instead of photoreceptors, these are enhanced, allowing him to see in the dark (+2D to search in darkness), and including macrobinocular features.

Armorplast Plating: Grievous is covered with armour plates, making him heavily resistant to damage (+1D vs Damage) although obviously even this is not enough to make him totally resistant to a Lightsaber wielding Jedi Knight.

Equipment:

Blaster Pistols (4D damage)

Multiple Lightsabers (5D damage)

Cloak

Description: Grievous was a Kaleesh cyborg general who held the title of Supreme Commander of the Droid Army during the Clone Wars. Originally a warrior from the planet Kalee, Grievous chose to receive cybernetic implants to increase his combat prowess. He was recruited by Count Dooku to lead the Separatist Droid Army of the Confederacy of Independent Systems, and trained in the art of lightsaber combat. Over the course of the Clone Wars, Grievous' shrewd battle planning and ruthlessness caused him to become feared throughout the Galactic Republic. Grievous was successful in defeating many of the Republic's Jedi Generals, even going so far as to maintain a collection of lightsabers taken from the Jedi he had slain. He clashed with Padawan Ahsoka Tano and Jedi Master Obi-Wan Kenobi on multiple occasions and quickly developed a rivalry with Kenobi.

Under the command of Grievous, the droid army wreaked havoc across the galaxy. Alongside Dooku's apprentice, Asajj Ventress, Grievous led the assault on Kamino in an effort to halt the production of the Republic's clone troopers. Although unsuccessful, the mission saw Tipoca City's cloning facilities suffer major damage, striking a critical blow to the Republic. Later, at the behest of Dooku, Grievous traveled to Dathomir where he confronted the clan of mysterious witches known as the Nightsisters. The sisters were completely wiped out in the subsequent massacre, save for a now-disgraced Ventress and their leader Mother Talzin. Then, following the reemergence of the fallen Sith Lord Darth Maul, Grievous engaged him during his quest for revenge against his former master, Darth Sidious. Grievous was able to force the Zabrak's retreat, finally kill Talzin and effectively dissolve Maul's deadly Shadow Collective.

Near the end of the war, Grievous launched an attack on Coruscant and successfully captured Supreme Chancellor Palpatine. There Palpatine, secretly Grievous' master, Darth Sidious, was held aboard the general's flagship, the Invisible Hand. However, after the death of Count Dooku at the hands of Jedi Knight Anakin Skywalker and the crippling of his flagship, Grievous was forced to retreat and relocate to the remote Outer Rim world of Utapau. Palpatine leaked his location to the Jedi High Council, who dispatched Obi-Wan Kenobi to find and kill the general. Kenobi arrived in Pau City, a mining settlement in an Utapaun sinkhole, where the Jedi challenged Grievous to a duel. Following a haphazard chase through the city streets and a brief brawl on a landing platform, Kenobi opened fire on Grievous' organ sack with the Kaleesh's own blaster, resulting in the dreaded cyborg's demise.

Personality and traits

As a Kaleesh warrior, Grievous stood 2.16 meters tall and had red skin and slit-pupiled golden eyes. As a cyborg, he had clawed feet, two arms which could split into four, and a skull-like mask which his eyes peered through. Grievous' hatred for the Jedi was well known throughout the galaxy and was stated by him on many occasions. A brilliant military strategist and a feared Jedi hunter, he was especially known for his brutality and ruthlessness. However, he was also quick to run from a fight when the tide was turned against him. This tactic worked, until his final encounter with his nemesis, Jedi master Obi-Wan Kenobi.

Skills and abilities

Despite his lack of Force-sensitivity, Grievous was highly skilled in lightsaber combat, in which he was

trained by Count Dooku. With his cybernetic enhancements, Grievous relied on strength and agility when in combat with a Jedi. He was a master of many of the classic forms of Jedi arts, and was able to adapt quickly to an opponent's fighting style.

Though he preferred hand-to-hand combat, Grievous was also skilled in the use of blaster pistols or blaster rifles, and was also a skilled pilot.

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