Characters D6 / Lando Calrissian (as of Solo:



Name: Lando Calrissian (as of Solo: A Star Wars Story)
Homeworld: Socorro
Born: Approximately 30 BBY
Species: Human
Gender: Male
Height: 1.77 meters

DEXTERITY 3D+2
- Blaster 5D+2,
- Dodge 5D
- Melee Combat 4D

KNOWLEDGE 3D
- Alien Species 4D
- Bureaucracy 5D
- Cultures 5D+2
- Languages 5D
- Planetary Systems 5D
- Streetwise 6D+1
- Survival 5D
- Value 5D+1

MECHANICAL 2D+1
- Archaic Starship Piloting 3D+1
- Astrogation 5D+2
- Communications 4D
- Ground Vehicle Operation 3D+1
- Repulsorlift Operation 4D
- Sensors 4D+2
- Space Transports 6D
- Starfighter Piloting 6D
- Starship Gunnery 5D
- Starship Shields 5D
- Swoop Operation 4D+2

PERCEPTION 4D
- Bargain 6D
- Command 5D
- Con 6D+2
- Forgery 5D+1
- Gambling 6D+2
- Hide 4D
- Persuasion 5D+1
- Sneak 4D

STRENGTH 2D+2
- Brawling 4D+1
- Climbing/Jumping 4D

Lifting 4D+2
Stamina 4D
Swimming 4D
TECHNICAL 2D+2
Computer Programming/Repair 3D+2
Droid Programming 3D
Repulsorlift Repair 3D
Security 4D+1
Space Transports Repair 5D+2
Starship Weapon Repair 4D

Force Points: 1
Dark Side Points: 0
Character Points: 7
Move: 10
Equipment: Blaster Pistol (5D), Comlink, Expansive wardrobe of Expensive Clothes, Sabacc Card Deck

Description: Lando Calrissian was born on the planet Socorro approximately thirty years before the Battle of Yavin. During his youth, he became a smuggler and a gambler, playing a card game known as sabacc. He traveled throughout the galaxy and piloted a freighter called the Millennium Falcon, which saved his life on numerous occasions.

Sometime prior to the Battle of Yavin, Lando and his droid companion L3-37 were ambushed in the Halthor sector when an Imperial interdictor dropped out from hyperspace. As a result of the ambush, Calrissian lost a majority of his shipment of walkers that he acquired from an Er'Kit arms dealer in the Noonian sector.

Calrissian later smuggled weapons to Petrusia after the Empire seized control of it. Following that operation, Calrissian considered turning the Falcon into a casino, despite L3's reservations about it. He also started to write the Calrissian Chronicles to show the galaxy his prodigiousness. Calrissian and L3 then took the Falcon to Batuv. There he tried to by a new cape from Borkus until he met the bartender Kristiss.

Needing a fast ship in order to steal unrefined coaxium from the Pykes on Kessel for Dryden Vos of Crimson Dawn, Calrissian's old acquaintance Qi'ra, alongside Tobias Beckett, Han Solo, and Chewbacca, sought out Calrissian in order to procure his services as pilot of the Falcon. They found him hustling several bar patrons at sabacc by hiding a card up his sleeve. Solo joined in the game, and the stakes soon became the Falcon against a VCX-100 light freighter by Solo. Solo produced an impressive hand that caused the other bar patrons to erupt in applause, but Calrissian produced a superior hand by cheating. Calrissian inquired where Solo's ship was, but Qi'ra intervened, explaining the situation. Calrissian agreed to pilot the Falcon for the heist, in exchange for a 25% cut, negotiated down to 20% by Beckett.

Calrissian and L3-37 navigated the Falcon to Kessel, Calrissian remained on the ship during the heist to update his autobiography. When Solo, Qi'Ra, Chewbacca, Beckett, and L3 returned with the coaxium, Calrissian helped lay down covering fire against the Pykes until L3 was shot. Calrissian attempted to save L3, but was shot in the arm, and it took the efforts of Solo and Chewbacca to save him and L3. Aboard the Falcon, L3 died in a distraught Calrissian's arms. Due to his injury, Calrissian allowed Solo to pilot the Falcon off Kessel.

The crew encountered an Imperial blockade when departing Kessel, causing Solo to divert his course into the dangerous maelstrom. Calrissian retrieved L3's central processor and plugged it into the Falcon's navicomputer in order to plot a course out of the maelstrom, in which navigation was otherwise impossible. The Falcon crew encountered a massive space creature, and the Maw, a powerful gravity well. Solo launched the Falcon's escape pod into the gravity well, causing the creature to follow it and become trapped. The Falcon became trapped in the gravity well, only escaping when Beckett used a drop of coaxium in order to give the Falcon the power to escape.

When the crew arrived at the refinery on Savareen in order to refine the coaxium, Calrissian abandoned the others in the Falcon when Enfys Nest and her Cloud-Riders arrived on Savareen to confront Beckett.

Solo and Chewbacca later tracked Calrissian to a tropical world, where he was once again hustling others at sabacc. Solo swiped Calrissian's spare card when he greeted him, and won the Falcon in a rematch, leaving with it.

After losing the Falcon, Calrissian put an end to his days as a smuggler. He fancied himself a respectable businessman, and referred to himself as a "galactic entrepreneur." When he was 26, Calrissian met a criminal known as Azmorigan, who introduced him to Cikatro Vizago, a Devaronian crime lord who operated on the Outer Rim planet of Lothal. Calrissian purchased a plot of land from Vizago on Lothal, on which the former smuggler intended to begin mining precious minerals. In order to do so discreetly, without attracting the attention of the Empire due to Imperial mining regulations, Calrissian planned to acquire a puffer pig from Azmorigan; puffer pigs had a nose for minerals and could do the same job as twelve mining scanners. He required a ship that could evade the Imperial blockade set up around the planet; Calrissian attempted to smuggle mining equipment onto Lothal but was stopped by the Empire.

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