Characters D6 / CC-3636 Wolffe (as of Rebels



CHARACTER NAME - CC-3636 "Wolffe" (as of Rebels)
TEMPLATE TYPE - Clone Trooper
SPECIES - Human/Mandalorian (Clone)
GENDER - Male
HEIGHT - 1.83m
MOVE - 10
HOMEWORLD - Kamino

DEXTERITY: 3D+2
- Armor Weapons: 4D
- Blaster: 6D
- Brawling Parry: 6D
- Dodge: 6D
- Grenade: 5D
- Melee Combat: 6D
- Melee Parry: 5D
- Missile Weapons: 5D
- Vehicle Blasters: 6D

PERCEPTION: 3D
- Command: 5D
- Command: Clone Troopers 5D+2
- Hide: 5D
- Search: 6D
- Sneak: 5D

KNOWLEDGE: 3D
- Intimidation: 4D+2
- Streetwise: 4D
- Survival: 5D+2
- Willpower: 6D
- Tactics: 5D
- Tactics: Clone Troopers 5D+2

STRENGTH: 3D+2
- Brawling: 6D+1
- Climbing/Jumping: 5D+2
- Lifting: 5D
- Stamina: 6D+1
- Swimming: 4D+2

MECHANICAL: 3D
- Astrogation: 5D
- Capital Ship Piloting: 4D+1

Capital Ship Weapons: 4D+2
Communications: 5D
Jet Pack Operation: 5D+2
Repulsorlift Operation: 5D+1
Space Transports: 5D+1
Starfighter Piloting: 5D
Starship Gunnery: 6D
Starship Shields: 5D
Sensors: 4D+2
Walker Operation: 5D+1

TECHNICAL: 3D
Armor Repair: 5D
Computer Programming/Repair: 4D
Demolition: 4D+2
Droid Programming: 3D+1
Security: 4D
Capital Ship Repair: 4D+1
First Aid: 4D
Walker Repair: 5D+2

FORCE SENSITIVE: N
FORCE POINTS: 7
DARK SIDE POINTS: 0
CHARACTER POINTS: 20

EQUIPMENT - Blaster Rifle 5D, Remains of Phase 2 CloneTrooper Armor (+2D Physical, +1D Energy, Head and Body only)

Description: CC-3636, nicknamed "Wolffe," was a veteran clone trooper commander in the Grand Army of the Republic who served with Jedi General Plo Koon during the Clone Wars. The leader of the 104th Battalion's famed Wolfpack squad, Commander Wolffe proved to be tireless in his efforts against the Confederacy of Independent Systems, displaying an affinity for strategy. On his first mission with Koon, Wolffe served on board the Jedi Master's flagship, the Triumphant, when Koon led a task force to eliminate the Separatist warship Malevolence. While confronting the Malevolence in the Abregado system, all the troopers from the Wolfpack who were on board the ship were eliminated, save for Koon, Wolffe, and troopers Sinker and Boost. The four were rescued by Jedi General Anakin Skywalker and his Padawan, Ahsoka Tano, and Wolffe had his unit adopt new clone trooper armor in honor of his fallen comrades. Refusing to let the loss of the Wolfpack deter him from his service, he inspired loyalty amongst his men.

During the Battle of Khorm, Wolffe lost his right eye in a fight with the Sith apprentice Asajj Ventress. Although scarred and forced to wear a cybernetic eye replacement, Wolffe continued his military service to the Republic, undertaking several key rescue missions with Koon to Felucia, Vanqor, and Lola Sayu. He personally oversaw a supply mission to the groundquake-devastated planet Aleen, assisted in liberating Togruta slaves from the Zygerrian Slave Empire on Kadavo, and took part in a mission that recovered the lightsaber of the late Jedi Master Sifo-Dyas.

Fifteen years after the end of the Clone Wars, Wolffe was still alive and was living in a modified AT-TE on Seelos with Captain Rex and Clone commando Gregor. Wolffe initially distrusted the Spectres, which included the Jedi Purge survivor Kanan Jarrus among their number. Believing that

the rebels were a threat, Wolffe sent a transmission that was picked up by the Imperial Agent Kallus. However, Wolffe came to see reason when Rex spoke up for the rebels and told him they were not a threat. Under Rex's command, Wolffe and Gregor held back Kallus's AT-AT walkers so that the rebels could escape. Following the battle, he and Gregor stayed behind on Seelos while Rex joined the rebellion. In 1 BBY, Wolffe and Gregor contributed to the Liberation of Lothal.

Personality and traits

Wolffe was a Clone Commander who was bred from a template of the bounty hunter Jango Fett. He lost his right eye during a skirmish with the Sith apprentice Asajj Ventress. and covered it with a silver patch. Wolffe was also practical strategist and a competent commander with naval combat experience; having served aboard Venator-class Star Destroyer Triumphant. Wolffe was also calm and displayed fortitude even in the midst of crisis. Despite being wounded, Wolffe refused to abandon his duty as a soldier. He often used dual DC 17 blaster pistols in combat.

Wolffe developed a sense of respect for the Jedi Knight Anakin Skywalker and his Padawan Ahsoka Tano after they saved his life during the Battle of Abregado. As a Clone commander, Wolffe was bred for combat and naturally favored combat operations over relief missions. Wolffe complied with orders to lead a relief mission to Aleen, but found his escort the protocol droid C-3PO annoying and fastidious. Wolffe also had little appreciation for the eccentric customs of the Aleena species and disregarded King Manchucho's beliefs in the underground Kindalo dwellers as nonsense. Following the bombing of the Jedi Temple hangar, Wolffe and his men took part in a manhunt for Tano through Coruscant's Underworld. Upon discovering the Padawan near a crate of nano-droids, he assumed that she was guilty and stunned her with his blaster, despite her pleas for him to let her explain.

Since he removed his control implant, Wolffe and his fellow comrades Rex and Gregor were unaffected by the transmission of Order 66. Following the Clone Wars, Wolffe and his comrades settled on Seelos and lived in a vintage AT-TE walker. He and Gregor looked up to Rex as their natural leader. Wolffe did not want to have any dealings with the wide galaxy and hid messages that Tano had sent to Rex. Wolffe had an unpleasant initial encounter with the former Jedi Purge survivor Kanan Jarrus and believed that the Jedi had come for revenge. Only the timely intervention of Rex prevented the escalation of hostilities.

While Rex and Gregor befriend Jarrus and his rebel comrades, Wolffe remained aloof and suspicious of the newcomers. Believing that the presence of Jarrus and his Jedi apprentice Ezra Bridger endangered him and his fellow Clone veterans, Wolffe secretly contacted the Empire. When Rex pointed out the errors of his way, Wolffe ultimately accepted Rex's chastisement without bitterness. He made up for his transgression by joining forces with Rex and Gregor to hold back Agent Kallus's AT-AT walkers so that the Spectres could escape. Wolffe came to respect Bridger and Jarrus after the two returned to save him and his Clone comrades from being destroyed by Kallus.

Wolffe's sense of loyalty to the Jedi led him, Gregor, and Rex to participate in Ezra's plan to liberate Lothal. While Wolffe initially did not grasp Ezra's plan to use a pod of purrgil to attack Thrawn's fleet, he believed that it would work because it had "Ezra written all over it."

Skills and abilities

As a Clone commander, Wolffe knew how to operate a blaster rifle and an AT-TE walker. He also wore a jetpack during the Battle of Felucia. While Wolffe was a seasoned soldier, he was no match

for the Force powers of Asajj Ventress, who trounced him and his men.

Wolffe was also a competent pilot and was able to fly the VCX-100 light freighter Ghost during the Liberation of Lothal.

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