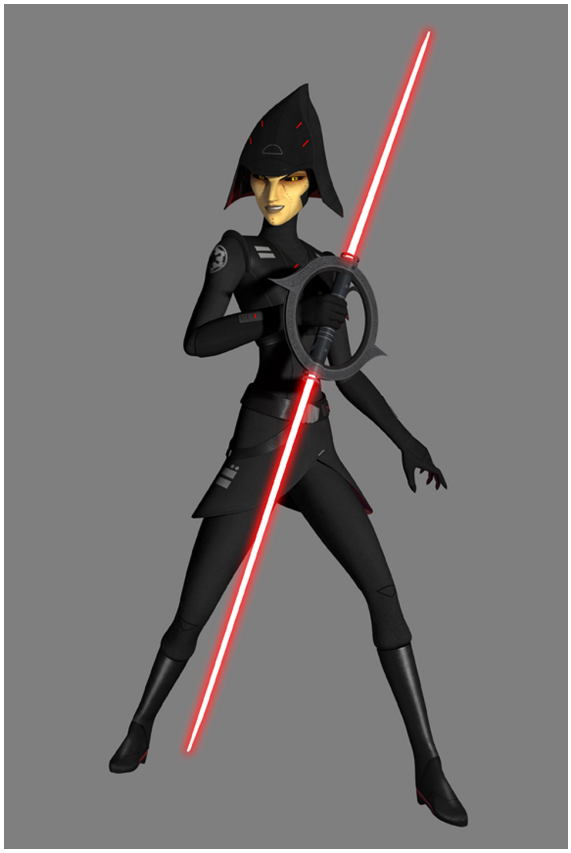
Characters D6 / The Seventh Sister



CHARACTER NAME - The Seventh Sister
SPECIES - Mirialan
GENDER - Female
Eye color: Yellow
Skin color: Yellow (with red tattoos)
MOVE - 10

DEXTERITY: 4D
- Blaster: 5D
- Brawling Parry: 5D
- Dodge: 8D
- Lightsaber: 7D
- Melee Combat: 5D
- Melee Parry: 5D
- Thrown Weapons: 6D

PERCEPTION: 3D
- Bargain: 4D
- Command: 8D
- Con: 4D
- Hide: 5D
- Persuasion: 7D
- Search: 6D
- Sneak: 5D

KNOWLEDGE: 3D
- Intimidation: 6D
- Languages: 4D
- Planetary Systems: 5D
- Scholar (Jedi Lore): 6D+2
- Scholar (Sith Lore): 3D+2
- Streetwise: 4D
- Survival: 4D
- Tactics: 6D
- Willpower: 7D

STRENGTH: 3D
- Brawling: 5D
- Climbing/Jumping: 5D
- Stamina: 4D

MECHANICAL: 3D+2
- Starfighter Piloting: 6D+2
- Starship Gunnery: 6D+2

Starship Shields: 4D
Beast Riding: 5D
Astrogation: 5D+2
Repulsorlift Operation: 6D+1
Sensors: 5D+2

TECHNICAL: 3D+2
Computer Programming/Repair 5D+2
Demolitions: 5D
Droid Programming/Repair 6D+2
First Aid: 4D
Lightsaber Repair: 6D+2
Security: 5D+2

SPECIAL ABILITIES
Control: 6D
Sense: 6D+2
Alter: 6D+1

Force Powers:- Absorb/Dissipate Energy, Accelerate Healing, Control Pain, Detoxify Poison, Reduce Injury, Remain Conscious, Resist Stun, Life Detection, Life Sense, Magnify Senses, Telekinesis, Lightsaber Combat, Affect Mind, Enhance Attribute, Rage, Combat Sense, Danger Sense.

EQUIPMENT
Seventh Sisters Double-bladed spinning lightsaber (5D damage)
Armoured Robes (+1 Vs Energy Damage, +2 Vs Physical Damage)
TIE Advanced v1 starfighter
Several ID9 seeker droids

FORCE SENSITIVE - Y
FORCE POINTS 8
DARK SIDE POINTS 8
CHARACTER POINTS 12

Description: The Seventh Sister was a female Mirialan Inquisitor who served the Galactic Empire and operated as a Jedi hunter in the years before the Battle of Yavin. She was tasked with tracking down Ahsoka Tano, a prominent figure in the rebellion against the Empire, by the Sith Lord Darth Vader. Following the death of the Grand Inquisitor, the Seventh Sister sought to replace him as the leader of the Inquisitorius.

In the fourth year before the Battle of Yavin, the Seventh Sister came into direct conflict with the Spectres. She fought them on many occasions: aboard an Old Republic medical station, in Hammertown on the planet Takobo in an attempt to kidnap Force-sensitive children, and on Garel in an attempt to destroy the rebel fleet. The Seventh Sister was ultimately killed by Maul on Malachor.

The individual who became known as the Seventh Sister originally occupied a position within the Jedi Order. At some point after the Galactic Republic was reorganized into the Galactic Empire, she was inducted into an Imperial agency of Force-sensitive assassins called the Inquisitorius, which was tasked with hunting down and eliminating any Jedi who survived Order 66. To

accomplish this, she and her colleagues were trained by The Grand Inquisitor in The Works, but soon fell under the command of Darth Vader when Darth Sidious first demonstrated the Inquisitorius to Vader in their training center, who continued their training in the ways of the dark side of the Force.

Personality and traits

The Seventh Sister kept a tight hold on her emotions and spoke calmly, even during combat. She favored agility over brute strength, and she had a certain level of respect for her opponents. The Seventh Sister often disagreed with the methods of the Fifth Brother; this suggested a rivalry between the two. Unlike the Fifth Brother, she was tactically minded and often used cutting barbs or sarcastic comments when sparring with her opponents to put them off-guard. She would often engage her opponents in flirtatious banter, occasionally bordering on seductive, and use her probe droids in combat to distract them. The Seventh Sister also demonstrated occasional sadism and willingness to torture, as shown when she remarked that she only needed Ezra alive and not in one piece, clearly threatening dismemberment if he didn't start talking.

Like the Grand Inquisitor and Fifth Brother, the Seventh Sister wore black armor. Her pointed helmet had a retractable faceplate; this hid her yellow skin and red facial tattoos from view. The Seventh Sister's eyes were yellow in coloration; her sclera were black. The symbol of the Galactic Empire appeared on the Seventh Sister's shoulders, and the portions of her gloves that covered the palms of her hands were red.

Powers and abilities

The Seventh Sister was trained to use the dark side of the Force for the purpose of hunting and killing Jedi. She was an agile and acrobatic fighter and skilled with a lightsaber. She was capable of dueling Ezra Bridger and Kanan Jarrus, but she could not match the skills of more skilled and experienced combatants, such as Darth Maul or Ahsoka Tano.

She relied less on the Force than the Fifth Brother, often preferring to use her lightsaber instead. As such, she proved capable of using the Force to augment her natural speed and agility and could use it to perform telekinesis, holding back the Phantom with great amounts of effort, while simultaneously shutting massive hanger doors, and raising an ancient Jedi Temple, although all with the Fifth Brother's aid. She could also induce pain with the mind probe, as well as levitate and manipulate objects and people with the Force. Despite being less bulky than the Fifth Brother, she was apparently a lot tougher as she recovered almost instantly from being telekinetically hurled against a stone pillar hard enough that it cracked under the impact, while the Brother was rendered unconscious from a relatively lesser blow to the head against the same pillar.

Equipment

Like all Inquisitors, the Seventh Sister carried a double-bladed, spinning lightsaber. The weapon had two spikes and ornate engravings on its ringed emitter, and it was worn on the Seventh Sister's belt when not in use. It was lost on Malachor when she was killed by Maul.

The Seventh Sister also possessed several ID9 seeker droids; these could be dispensed from a hole in the armor on her back.

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