

Starships D6 / Sienar Fleet Systems TIE

Name: Sienar Fleet Systems TIE/mg Mining Guild starfighter

Type: Space Superiority Fighter

Scale: Starfighter

Length: 7.2 meters

Skill: Starfighter Piloting - TIE

Crew: 1

Passengers: 1 (standing room only)

Crew Skill: Starfighter Piloting 4D+1, Starship Gunnery 4D

Cost: 40,000 credits

Consumables: 1 Day

Cargo Capacity: 65 Kg

Hyperdrive Multiplier: No

Hyperdrive Backup: No

Nav Computer: No

Space: 10

Atmosphere: 415; 1200kmh

Maneuverability: 1D+1

Hull: 2D

Sensors:

Passive: 20/0D

Scan: 40/1D

Search: 60/2D

Focus: 3/3D

Weapons:

SFS L-s1 laser cannons(Fire Linked)

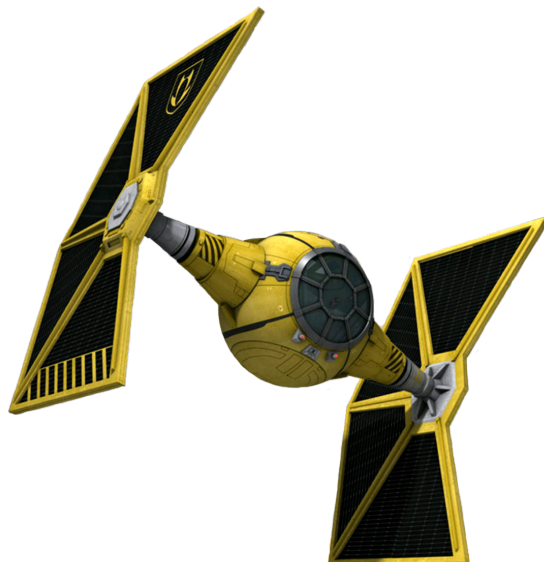
Fire Arc: Front

Fire Control: 2D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 4D



Description: TIE/mg Mining Guild TIE starfighters, also known as Mining Guild TIE fighters, were modified TIE/In space superiority starfighters that the Mining Guild was allowed to use due to its association with the Galactic Empire. In order to make those fighters clearly distinct from the ones in direct service of the Empire, they had a yellow color scheme. They also had a notch cut in their stabilizers, giving them only

eight solar collectors instead of twelve, which gave them improved visibility, but greatly diminished their combat capabilities and maneuverability.

Stats by FreddyB, Descriptive Text from WookieePedia.

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