Races D6 / Aqualish



Name: Aqualish
Homeworld: Ando
Language: Aqualish
Attribute Dice: 12D

Dex: 2D/4D
Know: 2D/4D
Mech: 2D/4D
Perc: 2D/4D
Str: 2D/4D
Tech: 2D/4D

Special Abilities:

Non Cauterising Blood: Aqualish blood does not cauterise although it does clot normally, this leads to them taking +1 damage from energy weapons as the wound bleed longer than most species.

Perceptive: Aqualish have preternatural senses, gaining a +1D on all perception checks.

Story Factors:

Galactic Citizens: Aqualish are seen across the galaxy, and can commonly be found in most trades and environments, from shopkeepers to criminals, where-ever humans are found so are Aqualish.

Belligerence: Aqualish tend to be pushy and obnoxious, always looking for the opportunity to bully weaker beings. More intelligent Aqualish turn this belligerence into cunning and become manipulators.

Skin color: Black, green, brown
Distinctions: Different skin colors, Two sets of eyes
Move: 10/12
Size: 1.6-1.9 meters tall

Description: Aqualish were a species of sentient humanoids from the planet Ando, who were identifiable by round black eyes and fur. Some members of this race possessed four eyes, others only one pair.

Biology and appearance

Aqualish generally have bald heads, fur around their cheeks, and they appear to have different skin colors from each other. Aqualish also tended to have either two or four eyes, and different kinds of hands. The criminal Ponda Baba had hairy hands with five digits, while some Aqualish who were a part of the Galactic Republic Senate sported hairless hands with three digits. The species spoke Aqualish. Aqualish had red colored blood that did not cauterize.

History

Some Aqualish, like the arms manufacturer Amda Wabo, came from the planet Ando. They could be found the galactic community by the time of the Galactic Republic, where a number of them were members of the Republic Senate. However, some Aqualish did not agree with the direction of the Republic, and at least two Aqualish politicians aligned themselves with the Sith Lord Count Dooku. Multiple other Aqualish went to work for Dooku's anti-Republic faction, the Confederacy of Independent Systems. During an armed conflict between the Confederacy and the Republic, referred to as the Clone Wars, one Aqualish worked alongside the Neimoidian General Lok Durd. Both were captured by Republic forces on the planet Maridun. After the Clone Wars, the Republic was dissolved and transformed into the Galactic Empire. Two of the Aqualish who had aligned themselves with the Confederacy were murdered by the Sith Darth Vader on the planet Mustafar.

During the Galactic Civil War, some Aqualish turned to piracy and bounty hunting, while others decided to join the Rebellion in order to restore the Republic and regain their seat in the Senate.

Aqualish in the galaxy

As well as being senators for the Galactic Republic and officers for the Confederacy, some Aqualish have found careers as both criminals and arms dealers. Utonk Hid was an Aqualish gunman who was a guest at Tiggs Leo's tavern on the planet Coruscant. An Aqualish criminal was Ponda Baba, who, along with his friend Doctor Cornelius Evazan, had the death sentence on twelve star systems. Baba lost his arm to Jedi Obi-Wan Kenobi during a cantina brawl.

Amda Wabo was an Aqualish arms dealer who worked out of the planet Garel. During the reign of the Galactic Empire, Wabo attempted to sell T-7 ion disruptor rifles to the Empire through Minister Maketh Tua. Their efforts were disrupted by a group of rebels from the planet Lothal, and some of the weapons ended up in the hands of the crime boss Cikatro Vizago. At least one Aqualish was a member of Jabba the Hutt's court on the planet Tatooine.

Stats by FreddyB, descriptive text from WookiePedia.
Image copyright LucasArts.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.