Characters D6 / Jimm Doshun (the Starkiller K



CHARACTER NAME - Jimm Doshun (the Starkiller Kid)
Homeworld: Aduba-3
Species: Human
Gender: Male
Hair color: Blond
MOVE - 10

DEXTERITY: 2D+2
- Blaster: 5D+2
- Brawling Parry: 4D
- Dodge: 5D+1

PERCEPTION: 3D
- Command: 4D
- Persuasion: 4D+1
- Search: 4D+2
- Sneak: 5D+1

KNOWLEDGE: 2D
- Business: 4D
- Streetwise: 3D+2
- Survival: 6D+1

STRENGTH: 3D
- Brawling: 4D+2
- Climbing/Jumping: 4D+2

MECHANICAL: 3D
- Beast Riding :4D+1
- Repulsorlift Operation 4D+2

TECHNICAL: 2D
- Droid Programming/Repair: 5D
- First Aid: 4D+2
- Repulsorlift Repair: 4D+1

EQUIPMENT
- CREDITS - 25
  - Blaster Pistol (4D), Farmers Clothes

FORCE SENSITIVE - N
FORCE POINTS: 2
DARK SIDE POINTS: 0
CHARACTER POINTS: 6

Description: Jimm Doshun, also known as "the Starkiller Kid" was a Human male native to the village of Onacra on Aduba-3. Orphaned at the age of three, Doshun was raised by an obsolete tractor-robot, FE-9Q, and grew to become a rebellious teenager. His village was victimized by Serji-X Arrogantus and the Cloud-Riders gang, and when the elders refused to actively fight their aggressors, Doshun grew irritable. Hoping to impress a local girl, Merri Shen, Doshun equipped himself with weaponry and set off with FE to the spaceport of Tun Aduban.

There he found the smuggler Han Solo, who was putting together a ragtag team of gunslingers to defend Onacra from Arrogantus. Doshun impressed Solo, and was granted entry into the team. Together with the other members of the team, later dubbed the Star-Hoppers of Aduba-3, Doshun helped defend Onacra from both Arrogantus, and a gargantuan beast of ancient origin. With the attackers driven off, Doshun had impressed Shen, and the two were later married. Doshun later fell afoul of the lethal bounty hunter Beilert Valance, from whom he helped defend Onacra once again. In the following years, he sired two children with Merri.

Jimm Doshun Human male was a native of Onacra, a farming village on the remote Aduba-3. When he was three years old, his parents were killed in a high-hound attack. In the wake of their deaths, he was raised by the villagers of Onacra as a collective whole. The daily nurturing of the boy fell to the Doshuns' aged tractor-robot, FE-9Q. The droid attempted to pass on the Doshuns' values and education to young Doshun, and although the boy openly rebelled against the droid, he felt a great deal of affection for it. As a teenager, Doshun became difficult, and found himself in a great deal of trouble time and time again. FE would often provide support, but Doshun continually exploited the fact that the droid was programmed to do exactly as he willed.

He was furious that the town elders would not defend themselves against the marauding Cloud-Riders of Serji-X Arrogantus. Doshun armed himself with a sling and his hunting knife, confident that he would be able to hold his own. He also sought to impress a local girl, Merri Shen, in spite of his youth and inexperience. In 0 ABY, Doshun was incensed by the news that one of the town leaders, Ramiz, planned to travel to the spaceport of Tun Aduban to enlist aid in finally mounting some sort of defensive measure against Arrogantus—especially in light of the fact that the port had actually spawned the likes of Arrogantus and his Cloud-Riders.

Personality and traits

Jimm Doshun elected to take a more aggressive approach to the likes of Arrogantus, and clashed with the town leadership's view of subservience. He had great faith in his own combat abilities at the age of sixteen, despite his total lack of experience. His departure from the town and new found combative lifestyle was partially to impress Merri Shen, with whom he was smitten. When Doshun learned that Ramiz planned to retrieve help for Onacra from Tun Aduban, the very source of their troubles. His enthusiasm proved impressive to the Corellian Han Solo, who accepted Doshun as one of his Star-Hoppers of Aduba-3. He would become enraged when his abilities and experience were called into question, and he would respond with aggression or umbrage. Doshun was also highly impatient, seeking to leap into actions while others practiced caution. Despite his attempts to distance himself from his humble upbringing in a farming community, he was still loyal to the people who had raised him. He was eager to finally get off Aduba-3 after the Behemoth from the World Below was finally destroyed, but was only persuaded to stay when Merri Shen confessed an attraction for him.

Largely raised by the droid FE-9Q, Doshun demonstrably resisted the droid's seniority, but secretly held a great deal of love for the droid. When he found himself in a trouble as a rebellious youth, he was often saved by FE-9Q's efforts, but Doshun would often exploit the fact that FE was

programmed to do his bidding. Despite this, FE maintained a verbal superiority, even while being forced to execute the young man's instructions. When dealing with strangers, Doshun maintained that FE was in fact his pet. Although the boy and the droid continued to argue while they were members of the Star-Hoppers of Aduba-3, FE sacrificed himself for the ongoing survival of Doshun, a fact that distressed the young man greatly.

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