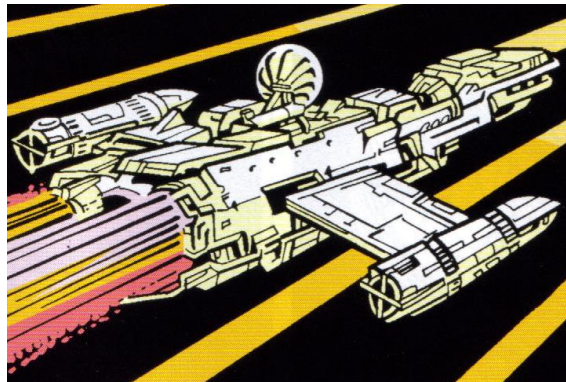


## Starships D6 / Cargo orbiter

Name: Cargo orbiter  
Scale: Starfighter  
Length: 42.93m  
Skill: Space Transports - Cargo orbiter  
Crew: 1  
Crew Skill: varies  
Passengers: 2  
Consumables: 5 Days  
Cargo Capacity: 250 Tonnes  
Cost: 35,000 (new); 12,000 (used)  
Hyperdrive Multiplier: no  
Hyperdrive Backup: no  
Nav Computer: Yes  
Space: 4  
Atmosphere: 450;800kmh  
Maneuverability: 1D  
Hull: 4D  
Sensors:  
    Passive: 12/0D  
    Scan: 24/0D+2  
    Search: 36/1D+1  
    Focus: 1/2D  
Weapons:



Description: Cargo orbiters were small cargo craft which were not designed with hyperspace abilities. The design required a single pilot to be operated.

Such craft were not uncommon on factory worlds such as Metalorn. The Alliance to Restore the Republic used one such craftâ€”modified with a hyperdriveâ€”to smuggle Leia Organa on and off Metalorn.