

## Characters D6 / Shem-Lern

Name: Shem-Lern  
Gender: Male  
Hair color: None  
Eye color: Orange

### DEXTERITY 3D

Blaster: 5D+2  
Blaster Artillery: 4D  
Dodge: 6D  
Melee Combat: 4D+1  
Melee Parry: 4D+2  
Vehicle Blasters: 5D

### KNOWLEDGE 3D+2

Alien Species: 4D+1  
Cultures: 4D  
Intimidation: 4D+1  
Planetary Systems: 6D+2  
Streetwise: 6D+2  
Value: 5D+2  
Willpower: 5D

### MECHANICAL 3D

Astrogation: 5D+2  
Communications: 3D+1  
Sensors: 4D+2  
Space Transports: 5D+2  
Starship Shields: 5D  
Starship Weapons: 5D  
Repulsorlift Operation: 5D

### PERCEPTION 3D+2

Bargain: 6D+1  
Con: 6D  
Persuasion: 5D+2  
Search: 3D+1



## STRENGTH 2D+2

Brawling: 4D+1

## TECHNICAL 2D+2

Computer Programming/Repair: 4D+2

Demolitions: 4D+2

First Aid: 4D

Security: 5D

Space Transport Repair: 4D+2

## Equipment:

As a gunrunner Shem-Lern has access to a wide variety of weapons, armour and equipment.

Heavy Blaster Pistol (5D), Blast Vest (+1D vs physical, +2 vs energy), 1000 credits, commlink,  
Shem-Lern's Ship

Move: 10

Description: Shem-Lern was a male gunrunner who held information regarding the capture of Han Solo by the bounty hunter Boba Fett. Lando Calrissian and Chewbacca pursued Shem-Lern, intent on getting this information, but their chase was cut short when General Carlist Rieekan ordered the pair back to the Alliance Fleet to participate in a critical mission to infiltrate and destroy the Imperial superweapon known as the Tarkin.

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