

Vehicles D6 / Floatboat

Name: Floatboat
 Type: Air Speeder
 Scale: Speeder
 Length: 15.1m
 Skill: Repulsorlift operation: Floatboat
 Crew: 2 + 2 Gunner
 Passengers: 20
 Cargo Capacity: 1 Ton
 Cover: Full
 Altitude Range: Ground level-1km
 Move: 20; 60km/h
 Body Strength: 2D
 Weapons:

2 Blaster Cannons

Fire Arc: Turret

Scale: Speeder

Crew: 1

Skill: Vehicle Blasters

Fire Control: 1D

Range: 3-100/250/500m

Damage: 4D



Description: A floatboat was a large atmospheric vessel utilized by the Ugnought species for travel within the Life Zone between the Ugnought city of Ugnorgrad and Cloud City on the planet, Bespin. Repulsor engines were used to generate the vessel's thrust, while four large floating bladders filled with Tibanna gas governed the ship's direction and altitude. Action Tidings holojournalist, Ars Fivvle worked upon two such vessels known as Floatboat 1 and Floatboat 2 during the Ugnought rebellion. Floatboat 1 was destroyed three years after the Battle of Yavin and Ars was forced to continue his work upon Floatboat 2.

During the Ugnought Rebellion, Lando Calrissian boarded Floatboat 2 and used the ship's belt drive as a sling, firing projectiles into the path of advancing Imperial stormtroopers at the Ugnorgrad region known as Pleasant Meadow. Later, Ars and Lando piloted Floatboat 2 to Cloud City where the ship's crew assisted in a coup against the Imperial administrator, Captain Hugo Treece.

Ten years after the Battle of Yavin, Ars Fivvle was still using Floatboat 2 to broadcast episodes of Action Tidings.

Floatboats also saw major use on Abregado-rae, where the native Gados used them to cross the canals of the Old Patch district.

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