

# Starships D6 / Imperial sentry ship

Name: Imperial sentry ship

Scale: Starfighter

Length: 48 Meters

Skill: Space Transports - Imperial sentry ship

Crew: 4 + 6 Gunners (skeleton 1 / +5)

Crew Skill: Space Transports 5D, Starship Gunnery 4D+2,

Starship Shields 3D, Sensors 4D, Astrogation 4D

Passengers: 12

Consumables: 3 Months

Cargo Capacity: 60 Tons

Hyperdrive Multiplier: X1

Hyperdrive Backup: x 8

Nav Computer: Yes

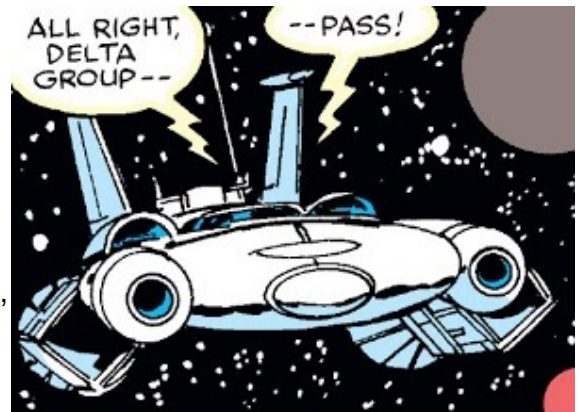
Space: 6

Atmosphere: 300;900kmh

Maneuverability: 2D

Hull: 4D

Shields: 3D



## Sensors:

Passive: 70/1D

Scan: 145/2D

Search: 180/3D

Focus: 3/4D

## Weapons:

4 Laser Cannons

Fire Arc: Turrets

Fire Control: 1D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 4D

Proton Torpedo Launcher x2

Fire Arc: Front

Fire Control: 2D

Space: 1/3/7

Atmosphere Range: 30-100/300/700m

Damage: 9D

Description: An Imperial sentry ship was a craft used to protect a secure area from intruding spacecraft.

These ships patrolled the perimeter of the Imperial armada commanded by Admiral Mils Giel during the mission to transport the Teezl to the Imperial capital.

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Stats by FreddyB, descriptive text from Wookieepedia

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