



## Races D6 / Foalde

Foalde

Attribute Dice: 12D

DEXTERITY 3D/5D

KNOWLEDGE 2D/4D+2

MECHANICAL 2D/6D

PERCEPTION 4D/5D

STRENGTH 3D/4D

TECHNICAL 1D/1D+2

Move: 5/13

Height: 3'-4'

Special Abilities:

Force Repellent: Foalde have pretty much the same effect on the force as ysalamiri. No force activities can occur within 1 meter of them, all force activities within 3 meters are double difficulty, and all force activities within 5 meters are +1D difficulty.

This is due to an organ inside the Foalde. If the organ is removed, then, special ability-wise, the character becomes a 'True' Foalde.

Physical Description: They are usually rather short, with dark greenish-brown skin and slime-colored hair.

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Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Paul Hattrem, HTML and logos done by FreddyB

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