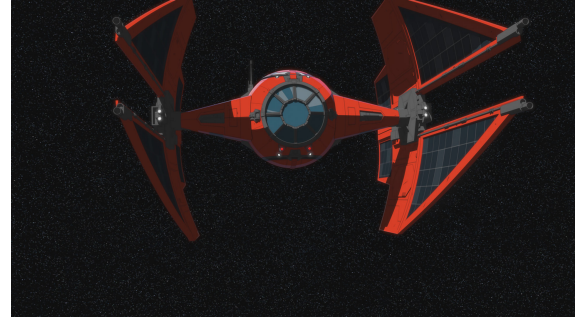


## Starships D6 / First Order TIE Interceptor

Name: First Order TIE Interceptor  
Type: Space Superiority Fighter  
Scale: Starfighter  
Length: 11.45 meters  
Width: 8.08 meters  
Height/depth: 7.2 meters  
Skill: Starfighter Piloting - TIE  
Crew: 1  
Passengers: 1 (standing room only)  
Crew Skill: Starfighter Piloting 5D+1, Starship Gunnery 5D  
Consumables: 2 Days  
Cargo Capacity: 75 Kg  
Hyperdrive Multiplier: x1  
Hyperdrive Backup: No  
Nav Computer: Stores up to 5 Jumps  
Space: 11  
Atmosphere: 455; 1350kmh  
Maneuverability: 3D+1  
Hull: 3D  
Shields: 2D  
Sensors:  
    Passive: 30/1D  
    Scan: 50/2D  
    Search: 70/3D  
    Focus: 4/3D+2  
Weapons:  
    Wingtip L-s9.3 laser cannons (4)  
        Fire Arc: Front  
        Fire Control: 3D  
        Space: 1-3/12/25  
        Atmosphere Range: 100-300/1.2/2.5km  
        Damage: 6D  
    2 x Missile launchers (4 Concussion Missiles, 4 Mag Pulse Warheads)  
        Fire Arc: Front  
        Fire Control: 2D



Space: 1/3/7

Atmosphere Range: 0.03-0.1/0.3/0.7km

Damage: (concussion missiles 7D, magpulse warheads 6D Ion Damage)

Description: The First Order used a model of TIE Interceptor. The model of TIE interceptor was used by Major Eirik Vonreg. Vonreg's TIE was used by him during the cold war against T-85 X-wings of the New Republic during their mission to rendezvous with the Resistance, and he later flew it with his squardon against Resistance pilots during the mission to Station Theta Black. Considered a higher-end model, the modern technology employed by the First Order allowed the TIE to carry a hyperdrive, and was armed with four wing-mounted cannons and a pair of projectile launchers.

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Stats by FreddyB, descriptive text from WookieePedia

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