Characters D6 / Al



Name: Al
Species: Human
Gender: Male
Hair color: Gray
Eye color: Dark
Skin color: Light
MOVE - 10

DEXTERITY: 2D
- Blaster: 3D
- Brawling Parry: 3D
- Dodge: 4D+2

PERCEPTION: 2D+1
- Gambling: 5D
- Search: 4D
- Investigation: 3D
- Persuasion: 3D+2

KNOWLEDGE: 2D
- Bureaucracy: 4D
- Cultures: 4D+1
- Planetary Systems: 4D
- Survival: 3D+2
- Streetwise:: 3D

STRENGTH: 2D
- Brawling: 2D+2
- Lifting: 3D+1

MECHANICAL: 2D+1
- Communications: 4D
- Sensors: 3D+2
- Repulsorlift Operation: 4D

TECHNICAL: 2D+2
- Computer Programming/Repair: 3D+2
- Droid Programming/Repair: 4D+1
- First Aid: 4D+1
- Security: 3D

EQUIPMENT
- CREDITS 450
  - Overalls, Repair Kit, Datapad, Commlink

FORCE SENSITIVE - N
FORCE POINTS - 2
DARK SIDE POINTS - 0
CHARACTER POINTS - 8

Description: Al was a male human who resided on the Colossus refueling station on Castilon in the later stages of the cold war between the First Order and the Resistance. He sported a bushy mustache and was a regular at Aunt Z's tavern.

When a brawl ensued during Kazuda Xiono's game of darts against Grevel, Al was the only bar patron who did not join in the fight but kept on drinking instead. The next day, before the race between Kazuda and Torra Doza, Al was already waiting outside Aunt Z's Tavern before Aunt Z opened its door. When Kaz found himself in a precarious situation on the outside ledges of Doza Tower, his plight was clearly visible from Aunt Z's Tavern. Al bet 50 credits that Kazuda would fall off.

Personality and traits

Al was a male human with gray hair and light skin.

Stats by FreddyB, descriptive text from WookiePedia
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