

Races D6 / Jer`Sega

Jer`Sega

The Jer`Sega closely resemble Omwatians. They are tall and rather thin, with light ethereal skin that makes them seem like phantoms. Their skin a is a pleasing shade of light blue that stimulates endorphins in human minds for a reason that is still unknown. They're minds are very flexible and powerful. They get immense pleasure from solving difficult problems and thus are quite often scientists.

Attribute Dice: 14D
Attribute min/max

Dex: 1D/3D Know: 2D/5D Mech: 1D/3D Per: 2D/5D Str: 1D/2D Tech: 2D/5D Move: 9/11

Special Abilities

Skill Bonus: Half point cost for learning technical and knowledge skills.

Skill Limitation: pay triple point cost for any combat skills above 2D

(dodge and parry do not count in this restriction)

Mental Focus: the Jer`Sega have an uncanny ability to be able to focus on up to three metal tasks at once. Thus they get no multi-action bonus until the fourth action on any knowledge or technical skill. This ability does not apply to any other skills or advanced skills. The ability is lost if a physical action is declared as well.

Sex appeal: Jer`Sega cause an immediate release of endorphin in humans and some other races for no apparent reason making them seem incredibly attractive and pleasing to behold. They always attract members of the opposite sex from an affected race and there is nothing the alien or the Jer`Sega can do about it.

Story Factors

Problem Solving: The Jer`Sega are compulsive problem solvers and love nothing more than a hard problem to solve. When they have such a problem they will stop at nothing to solve it and will let nothing

stand in their way.

Sheltered: They have led a sheltered life and thus are unaccustomed to violence and tend to flinch from it. They are also unused to strenuous physical labor since the H'kathra took care of that to allow them to keep focused on mental ability.

J'Quille Hatred: The H'kathra were a peaceful race that came and brought technology to the H'kebra sector. However, among those helped by the H'kathra were the J'Quille who turned and butchered their benefactors, driving them from the sector and destroying the Jer'Segan chance to live as purely intellectual beings.

Size: 1.8 meters- 2.9 meters tall

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